



the **leader** 

1998

NOVEMBER 1999

VOLUME 30 NO. 3

*Amory
Adventure
Award*

25 YEARS OF BEAVERING • OUR DUTY TO REMEMBER • CRAFTS



MARS FUNDRAISING has the answer to simple, hassle-free, profitable fundraising:

Leading Brands – “M&M’s”®, Skittles®, Snickers®, Mars®

No up front outlay of money

FREE delivery and pick-up

Full support including drive management materials

FREE return of unsold goods

Plus a FREE incentive prize programme

– to help make your drive even more of a success!



TO ENSURE SUPERIOR SERVICE... PLEASE CONTACT YOUR LOCAL CONSULTANT TOLL FREE:

1-888-MARS-FUN



Always prepared to help you raise funds.



Executive Editor
Andy McLaughlin

Editor
Allen Macartney

Art Director
Richard Petsche

Advertising/Circulation
Laureen Duquette

The Canadian Leader Magazine is produced 10 times a year by Canyouth Publications Ltd., an arms-length publishing company.

1345 Baseline Road, Suite 100
Ottawa ON K2C 0A7
Phone: (613) 224-5131.
Fax: (613) 224-5982.
E-mail: leader@scouts.ca
Web Site: <http://www.scouts.ca/leader.htm>

Yearly subscription:
registered members of Scouts Canada \$8
non-members \$8
outside Canada \$18

The Leader assists Scouters and other adults who work with young people through the publication of timely articles on Scouting's programs, resources and objectives.

Canyouth Publications gratefully acknowledges the assistance of Scouts Canada in publishing the Leader.

Editorial contributions are made on a voluntary basis. Unsolicited submissions welcome.

Advertising Policy: Advertisement of a product or service does not indicate endorsement by publishers.

Publishers do not assume any responsibility by warranty or otherwise with respect to products advertised.

The Leader is printed on paper containing 50% recycled fibre.

Publications mail registration #2405.

ISSN 0711-5377

Photos: 10th Whitby Venturer Company



Contents

November 1999

Volume 30, No. 3

Features

Amory Adventure Award In the Wake of the Voyageurs.....	4
CJ'01: Jamboree Excitement Is Beckoning.....	7
25 Years of Beavering!.....	8
The Millennium Bug: Are You Prepared?	11
Our Duty to Remember	12
Brighten Up the Season With Interesting Crafts.....	16
Fundraising: It's Changing	18
Cub Badge Changes	26



Also Columns

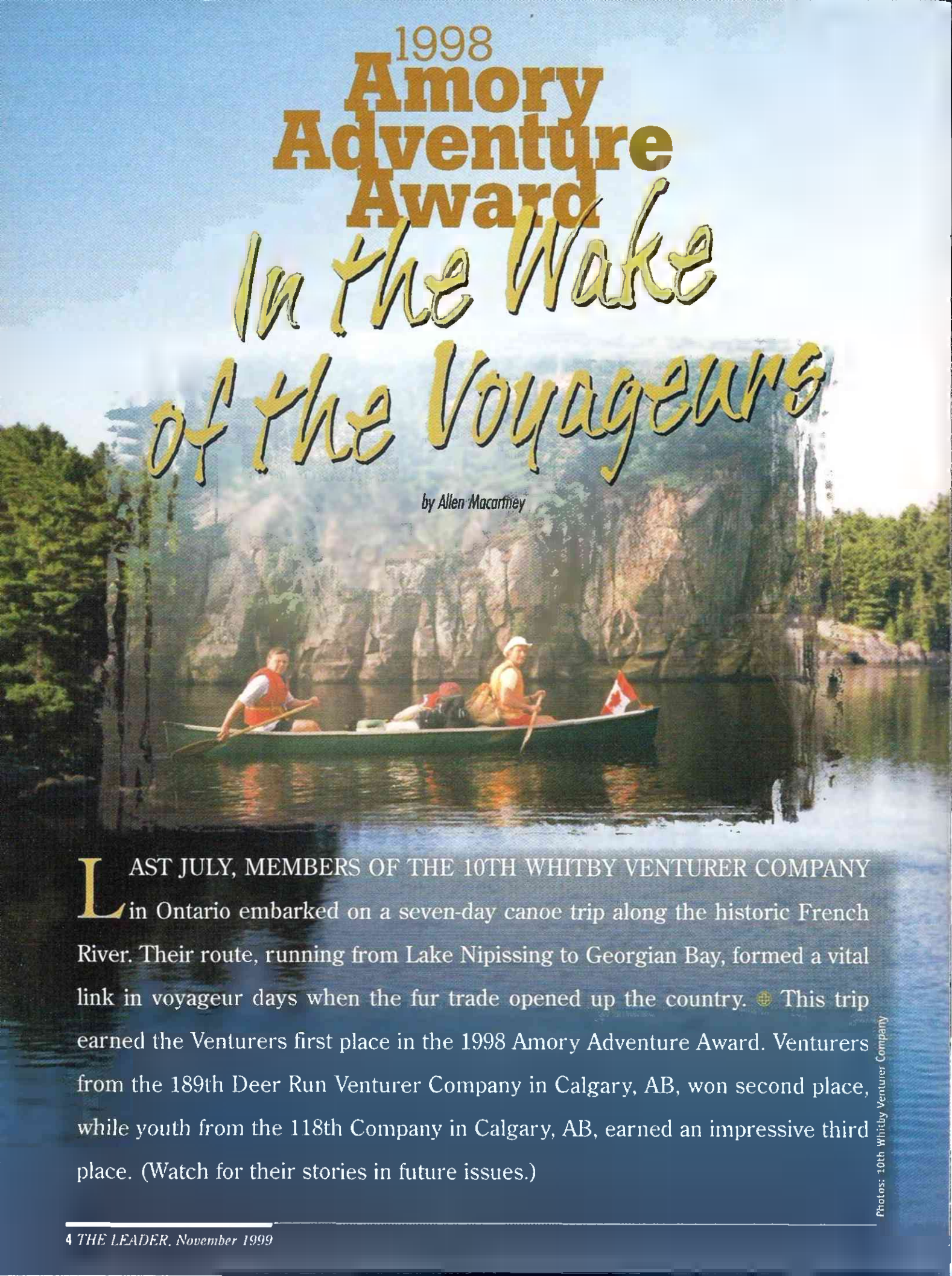
Bridge the Gap Look to the past when speaking to the future....	14
Swap Shop Build snowshoes this winter.....	19
Fun at the Pond Let's always remember.....	20
Sharing/Paksak Christmas crafts for Beavers and Cubs	24
Outdoors Go wild this year: a fantastic program resource	28
Patrol Corner Field tested program ideas.....	31
Venturer Log Linking games make recruiting easy.....	38
Service to Scouting.....	32
In the Market	34
Scouter's 5 & Games.....	35
The Last Word.....	39



1998 Amory Adventure Award

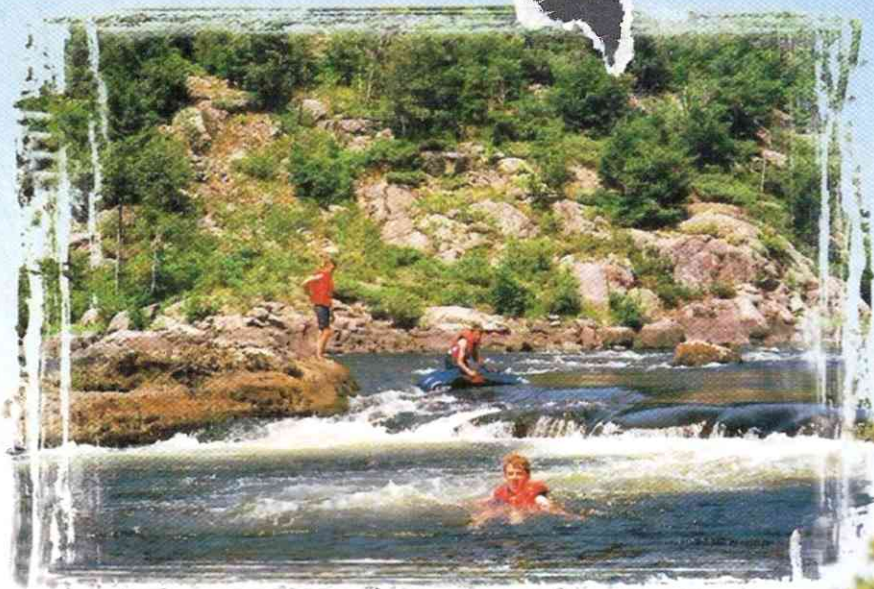
In the Wake of the Voyageurs

by Allen Macarney

A photograph of two people in a canoe on a river, with a large waterfall in the background. The scene is set in a lush, green environment with rocky banks and dense trees. The water is calm, reflecting the surrounding landscape. The canoe is positioned in the middle ground, with the two individuals actively paddling. The waterfall is a prominent feature in the background, cascading down a rocky cliff face.

LAST JULY, MEMBERS OF THE 10TH WHITBY VENTURER COMPANY in Ontario embarked on a seven-day canoe trip along the historic French River. Their route, running from Lake Nipissing to Georgian Bay, formed a vital link in voyageur days when the fur trade opened up the country. 🌐 This trip earned the Venturers first place in the 1998 Amory Adventure Award. Venturers from the 189th Deer Run Venturer Company in Calgary, AB, won second place, while youth from the 118th Company in Calgary, AB, earned an impressive third place. (Watch for their stories in future issues.)

Photos: 10th Whitby Venturer Company



*Who needs a
paddle when
the wind
will help.*



Growling Rapids and Raging Wind

"Listen! Can you hear it?"

Not far away up river, the threatening roar of rapids carried over the water. Nudging our canoes in to the shoreline, we sat and listened in silence for several minutes, wolfing down high energy snacks that would sustain us along the steep portage. Big Pines Rapid was the third rocky riverine obstacle we'd encountered that day. But wind was our ever-present challenge.

The day before it had virtually swept us off the river. It started as a light breeze, causing the surface to dance and sway almost happily. Then, it built quickly like an angry hurricane intent on bellowing to

everyone, "I've got an attitude!" We got the message, beached our canoes on an island and ran for cover. That was yesterday.

"Well the wind isn't all bad," said our advisor Tim Leitch, as he swung a canoe over his shoulders and started down the Big Pine Rapids portage trail. "At least it keeps the bugs away." Nodding agreement, we followed him down the trail.

After repacking our loads on the other side of the portage, we continued our journey. Over the next five kilometres we faced a series of runnable rapids, some with names charged with adventure such as the Devil's Shoot and Big Parisienne Rapids. After carefully surveying each set, we ran them, whooping

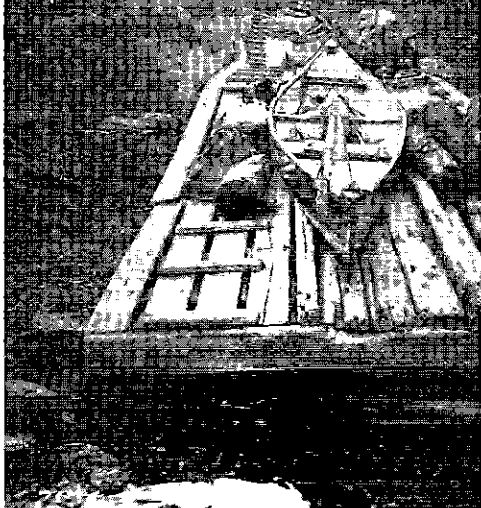
like flamboyant voyageurs bursting with bravado.

It didn't take long for the wind to again flex its impressive muscle. Hiding behind an island didn't protect us from the angry gale. The fierce wind ripped the tops off waves and sent the spray clattering against the sides of our canoes. Again we headed for shore where we prepared supper on the beach behind some sheltering rocks. By 8 p.m. the wind had dropped down enough to set out again. After paddling six kilometres, we set up camp in darkness on Parisienne Island.

Beat the Wind

Everyone rolled out of their sleeping bags early the next morning in an attempt to put lots of distance behind

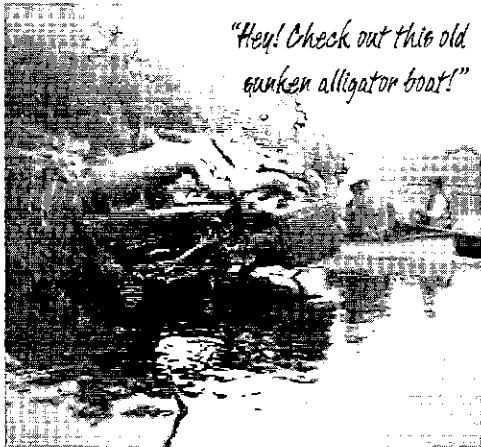
Portaging
Recollect Falls
proved easier
than we
expected.



"Are you sure your Mom
made it this way?"



"Hey! Check out this old
sunken alligator boat!"



"Make sure everything is
roped in well. Otherwise
the wind will claim it."



us before the wind swept the lake clear. Pushing the canoes out into the calm water, another party of canoeists passed us who had left their campsite at 4:30 a.m. to avoid the wind. (They succeeded for several hours.) Later, we stopped for a swim and break at Owl Head's Rock. The wind had returned, but it was safe paddling, so we pressed on to our destination, Dry Pine Bay.

Next morning, we clambered out of cozy-warm sleeping bags again to beat the wind. This time a dead calm had fallen over the water, which was blanketed with a cool layer of shimmering mist. Indescribable!

Dipping paddles into the water, we swung our canoe bows slowly toward the distant Recollect Falls — our first destination of the day. Pioneers had named these falls after a group of Recollect priests who

were swept over the rocks to their death. After portaging the falls, we faced a series of runnable rapids that proved really exciting.

*Paddling the last
several kilometres
of our trip, we spied
two large turkey
vultures.*

Dip, Dip and Swing

Over the last days of our trip we fished, swam, swatted mosquitoes and jumped off rocks into the water. What a care-free existence.

Paddling the last several kilometres of our trip, we spied two large turkey vultures sitting hunch-shouldered on top of a towering pine tree. They eyed us suspiciously, as if they were expecting us to provide lunch; they were disappointed.

What did this trip teach us?

- 15 litre, waterproof olive containers are perfect for packing food and clothing.
- The Scout II high volume water purifying pump is excellent.
- Duct tape is invaluable for repairing canoes, packs or sleeping bags.

We also learned that the more training you do for a long trip, the more you'll enjoy it... and we had a fantastic adventure! ^

Jamboree Excitement Is Beckoning!

10th SCOUTS CANADA JAMBOREE 10c








HAVE YOU STARTED preparing for CJ'01 yet? If not, it's time to get cracking!

Sandy beaches, green fields and the unique Prince Edward Island Maritime culture are beckoning. Don't miss this opportunity to show your Scouts or Venturers the best Scouting has to offer: the fun, the challenge and the excitement of spending a week with thousands of other youths from across Canada and around the world.










Your CJ Program Team has been working hard to make this the best Canadian Jamboree ever. All activities will not only challenge participants, but will take advantage of this superb site.

Flexing Our Program Muscles

The huge jamboree site lets us "flex our program muscles" and give free rein to our imagination. Water activities will take centre stage and highlight PEI's distinct character. Scouts and Venturers will enjoy:

-  Canoeing
-  Overnight rafting
-  Swimming
-  Kayaking
-  Voyageur canoe paddling
-  Dory sailing
-  A wide variety of beach activities and much more.

Land activities will include such all-time favourites as:

-  BMX challenge
-  Archery
-  Mud stickle
-  Hi-tech orienteering
-  Overnight beach hike
-  Zip line
-  Climbing wall
-  Pioneering
-  Search and rescue exercise.

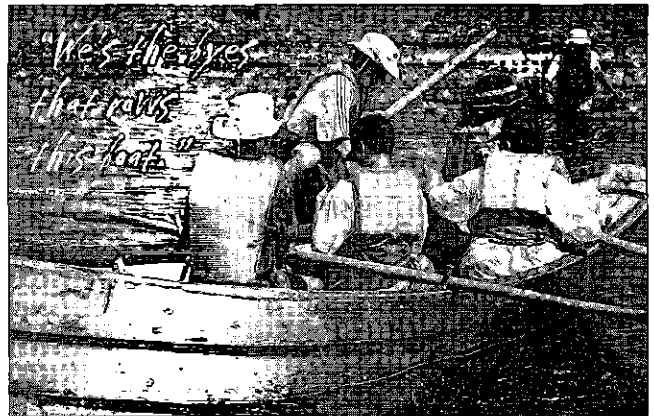


Photo: Barrett and Mackay

How about some fly fishing, a bike hike on the Confederation Trail, or a trip back in time to earn one of the first Scout badges? At CJ'01 it'll be possible.

CJ'01 activities will appeal to all Scouts and Venturers, whether they're experienced or relatively new to Scouting. As well, our CJ'01 program will offer many opportunities to taste PEI's culture and its many unusual attractions.

The Special Events Team is creating a high-energy, upbeat opening that's designed and run by youths. The closing ceremony too will capture jamboree memories and set them aglow with a burst of loud enthusiasm.

Experience the Thrill

Time is racing. We've already completed much of the CJ'01 planning. Prepare now to attend the first Canadian jamboree of the millennium. Make sure your jamboree preparations and fundraising events are as fun as possible, so they add to the overall experience.

CJ'01 in Prince Edward Island. See you there! ^

— Judy Evans is Program Director for CJ'01.

CALLING ALL BEAVER AND CUB LEADERS!

You don't have to be a Scout or Venturer leader to go.

Volunteer as an Offer of Service at CJ'01. Enjoy the hospitality of Canada's friendliest province, while also helping to provide a fantastic program to thousands of youths. Offer of Service forms and registration information will be available in January.

Join over 10,000 Scouts, Venturers and leaders for this once-in-a-lifetime jamboree experience.

Check the **Leader Magazine**, or www.scouts.ca, for the latest CJ'01 information.

Celebrate 25 Years

This month, the Beaver section turns 25! Why not organize a huge birthday party and invite all five to seven-year-olds in your neighbourhood to it? Use these activities and the ones found in the June-July **Leader** to plan your mega party.

Bean Bag Beaver

This craft will take several meetings to complete; it even makes a great Christmas gift.

Each bean bag Beaver will require soft brown fabric, blue fabric, brown felt, blue felt, needles, thread, marker, glue, plastic, googly eyes, scissors and dried beans.

Make a pattern (see diagram) and let Beavers trace it onto fabric. Cut it out and stitch together around the outside leaving a small opening to fill with dried peas or beans. When filled, sew the opening closed.

Glue on eyes, nose and plastic teeth. Cut out the ears and a tail, and sew these into place. Make a vest from brown felt with blue felt pockets. Can your Beavers use these in a puppet show?



Photo: Queenie Monk

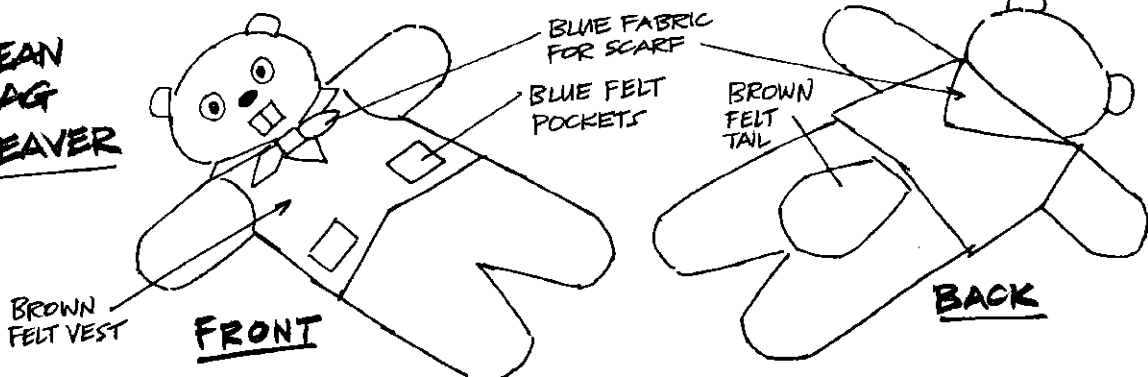
Dress everyone up in party hats. Leaders may want to don special costumes.

Learn About Beavers

In lodges, leaders can find out what the children know about beavers who live outdoors. Here are some questions to start your discussion.

1. Do you know what beavers eat? *(Especially the bark from aspens, poplars, willow and cottonwood.)*
2. Do you know where beavers live? *(In wooden lodges made from a tangle of branches that lie beside or in the water.)*
3. Do beavers sleep all winter or are they active throughout the year? *(Most active during the summer when they're repairing their dam and storing food for the winter.)*
4. What colour are beavers? *(Usually dark brown with a chocolate brown tail. Occasionally an albino — an all white beaver — will be born.)*
5. Do you know if there is anything "special" about beavers? *(Can hold their breaths for up to 15 minutes while they swim underwater for more than a kilometre.)*
6. Do you know how big beavers grow? *(The same size as a small to medium sized dog.)*

BEAN BAG BEAVER



of Beavering!

from Leslie Forward, Hazel Hallgren and Ruth Dubeau



7. Do you know how beavers cut down a tree? (*They gnaw around the base of the tree about 30-45 cm from the ground.*)
8. Do you know how many babies are born? (*Between two and four.*)

How the Beaver Got His Flat Tail

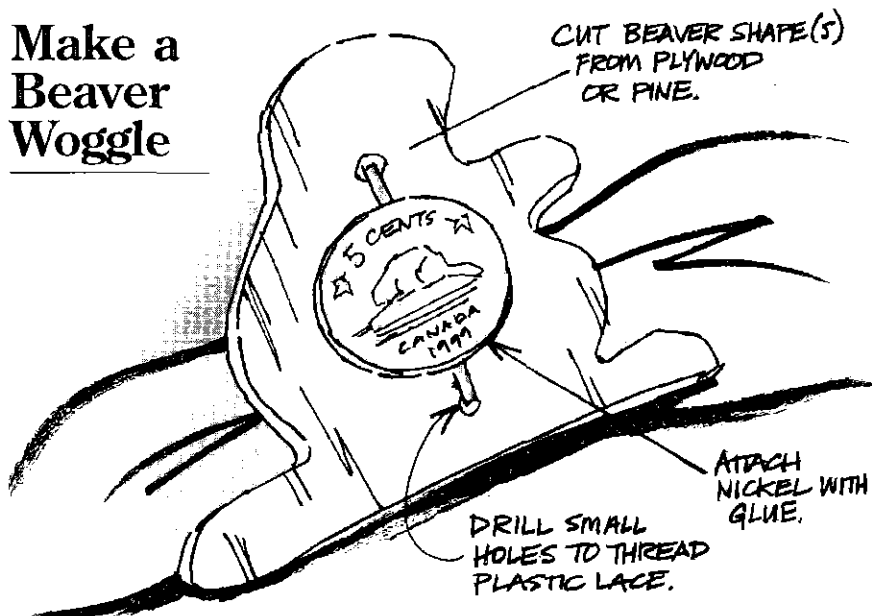
Make sure everyone in your colony knows this story is only a legend.

Wee-sa-ki-jae was a tall, strong and wise beaver. One day he was helping a young beaver lift and move some rocks by a dam. Suddenly, the little beaver dropped one smack on his beautiful tail. The tail was smashed flat like a pancake.

Wee-sa-ki-jae tried to comfort the beaver by saying, "Your tail is still beautiful. Besides, it will always be flat for a reason: to warn other beavers when danger approaches. You can flap it on the water now and make a loud noise everyone will hear."

From that day to now, all beavers have strong, flat tails. Whenever an enemy gets near they strike their tail on the water as a warning. Even beavers swimming underwater can hear the loud smack.

Make a Beaver Woggle



Everyone's Invited!

Here's a way to reach into your community and welcome future members to Beavers.

Make 25th Anniversary Beaver Birthday Cards and send them to your local hospital. Staff there can give one to each baby born during the month of December and January.

It's a neat way to welcome new kids to the world and give them a memento of their birth. Be sure to make large, colourful cards, and get all your Beavers to sign them. Who knows; it might also result in new members coming to your colony in five years.

Beaver Yell

Beavers love to burn off energy by yelling. Here's a good one that ties in to our beaver theme.

Chip, chip, chop (*whisper*)
 Chip, chip, chop (*normal voice*)
 CHIP, CHIP, CHOP (*loud voice*)
 TIMBER!! (*yell*)

Make a Beaver Woggle

This woggle idea is perfect as either a 25th Anniversary keepsake or a

An Introduction to Beavers

by Catherine Walsh

Here's a good activity for an early winter campfire. Not only will it tell kids a little bit about the Beaver program, but it will build anticipation for future activities.

Cut out large letters (B-E-A-V-E-R-S) from construction paper, letting all members help. Older, more responsible Beavers can hold these letters up and say the words that go with the letter.

You might even try teaching the words to a small group of third-year Beavers. In our colony, we used the activity to develop some easy public speaking skills. Let a leader or Keop say the words in brackets.

- B...** is for Beavers, Beavers, Beavers. (*Our special opening*)
- E...** is for Everywhere we go. (*With our colony*)
- A...** is for All the Fun we have. (*During games and crafts*)
- V...** is for Very Special Leaders. (*Like Rainbow, Ringtail and Sunshine*)
- E...** is for Everyone We Meet. (*In Scouting*)
- R...** is for Really Great Memories (that we'll have during our brown, blue and white tail years).
- S...** is for Sign (make the Beaver sign). Sshh. We do this so we can hear what's going to happen next.

Finish by asking all Beavers to make the Beaver section sign.

— Catherine Walsh is a leader from the 25th Assumption Colony in Saint John, NB.

Y2K souvenir, depending how you decorate it.

Cut out a number of beaver shapes from 12 mm plywood or pine. (See diagram) Sand and apply a coat of varnish to the wood. After the varnish dries, glue a shiny new 1999 nickel in the middle of the beaver. (If you want, wait until Year 2000 coins are minted and use one of them.) Make sure the tail is facing to the right.

Drill two small holes (approximately 3 mm) in the beaver — one through its neck and another through the bottom. (See diagram) Now, thread a 30 cm piece of plastic lace through all four holes and insert your scarf.

Do Beavers Have Combs?

This activity illustrates how nature has equipped real-life beavers to live in the wilds. It may surprise everyone, including leaders. Make a large cardboard drawing of a beaver with some body parts missing. (See diagram)

While young Beavers colour the diagram, get older children to draw and cut out a flipper, a comb, a hand, a lunch bucket, a brylcream tube, a clothespin, ear plugs, a chisel, and lips. Perhaps Keo and third-year Beavers could laminate all these parts, as well as the large beaver drawing. When finished, stick Velcro™ dots (sticky backed) so Beavers can move these parts around on the cardboard and learn how beavers have adapted to living in water.



As each Beaver attaches a part in the appropriate spot, talk about how God loves animals and has equipped them with many 'hidden' tools. Here are some examples.

- Lunch bucket.* Did you know beavers store fat in their tails for winter? Alligators store food (fat) in their tails too.
- Comb.* A beaver has two split claws on its back feet for grooming.
- Hands.* Beaver front paws help hold sticks and food, and move stones around.
- Clothespin.* A beaver has flaps that close its nose to keep water out while it swims.
- Chisel.* Because the front upper teeth never stop growing, beavers chisel them against the bottom teeth to keep them short and sharp.

- Brylcream.* Beavers have glands that supply oil to keep their fur waterproof.
- Lips.* A beaver pulls its lips behind the front teeth so it can carry sticks in its mouth while swimming.
- Flippers.* Webbed hind feet help a beaver swim.
- Ear plugs.* A beaver's ears close when it swims underwater.

Finish the activity by asking: if God loves animals so much, how can we do our part to keep nature clean and beautiful?

Closing Prayer

Sing this closing prayer to the tune of the "Happy Wanderer."

Our Busy Beaver day is done,
Again we vanish home
Now as we close our eyes again,
God bless us everyone.

Twenty-five years of Beavers is worth a huge celebration. Invite Cubs and Scouts to take part. Perhaps you can even set up a display at a local shopping mall that highlights all Scouting sections. ^

— Leslie Forward Scouts in Carbonear, NF; Hazel Hallgren lives in Red Deer, AB; and Ruth Dubeau plays Scouting games in North Bay, ON.

WE'RE NUMBER 1!

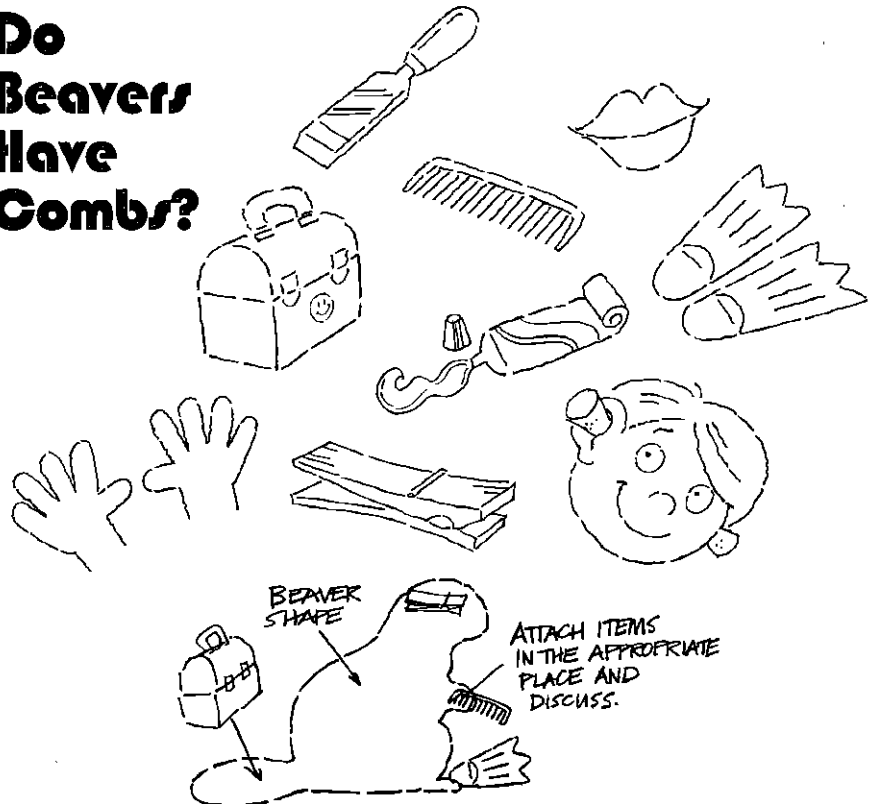
Canada was the first country to officially adopt Beavers as a national program.

In the 1970s, several countries considered establishing a Beaver program; some even ran a test group. For example, Northern Ireland showed great interest, but didn't officially recognize their Beaver program until January 1975 — three months after ours.

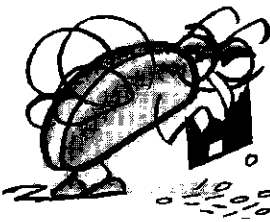
In Canada, Beavers started as a three-year experimental group in May 1972. It proved so popular that National Council formally brought it into the Movement on November 14, 1974. Today, almost 60,000 five to seven-year-olds enjoy Beaver programs in Canada.

Photo: Scouts Canada archives

Do Beavers Have Combs?



Editor's Note
Thoughts expressed in this article are those of the author, and are not necessarily those of the Leader Magazine.



The Millennium Bug: Are You Prepared?

by Stewart Bowman

AS THE NEW MILLENNIUM approaches, Baden-Powell's "Be Prepared" message is probably more valid than ever before. Everyone is talking about Y2K (Year 2000) and the "Millennium Bug" that might cause computers around the world to crash, wreaking havoc. But let's face it, the threat is probably considerably less than the hype would imply.

What is the Millennium Bug?

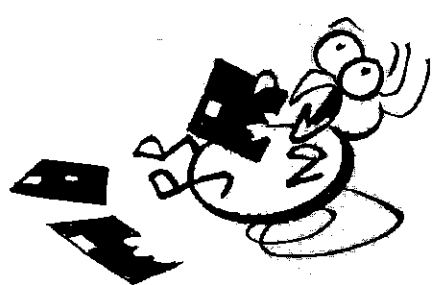
In the early days of computers, programmers only used the last two digits of the year (e.g. they recorded 1997 as 97). On January 1, 2000, when computers or software programs perform calculations or actions that are determined by the date, they may think that the year "00" actually refers to 1900. This could disrupt entire networks unless the problems had been previously corrected.

Computers are very complex; they have proliferated into all aspects of our daily life. Experts have anticipated the great inter-dependency of connecting computer systems too. These same experts have expended many hours to ensure that essential computers still work when clocks tick over at midnight on December 31. But, because Scouters plan for the unexpected at camp and other activities, we should also consider our actions in the unlikely event that things do not proceed as planned on New Year's Eve.

While the Scout Movement probably won't be seriously affected by the Millennium Bug, the threat certainly puts us in a position to demonstrate our core values of preparedness and community service to the public. Discuss the possibility of trouble with your members, and be ready to respond if something unusual happens in your community.

Whipping Up Fear

In the weeks and days leading up to December 31, media will probably (intentionally or unintentionally) whip up public fears about a coming disaster. Let's put the issue in its proper perspective. Today computers fail, power outages occur, and traffic lights occasionally resort to flashing red. The world still goes on.



If these events happen on January 1, 2000, everyone will blame the Millennium Bug. Maybe it *will* be the culprit, however, I believe serious difficulties are unlikely.

Internationally, Canada is recognized as being one of the best prepared country's in the world to face this Millennium Bug. Most likely, it won't cause significant problems to transportation, utilities, essential services (e.g. police, fire, ambulance), or financial services.

A Reasonable Response

In Canada, January 1, 2000 occurs in winter. It's also a long weekend, with many businesses and services closed. Why not take the same preparations as you would on any other

long weekend during winter, regardless of the date? Following are some prudent courses of action.

1. Don't spend money on equipment that you wouldn't normally purchase. Generators (unless in a house for infirm occupants) are probably unnecessary.
2. Don't store alternative fuels (e.g. naphtha, propane) inside your house, and NEVER use these fuels inside a house. Burning any fuel produces poisonous gases.
3. Don't take out any more cash from the bank than you would normally for a long weekend. The money is safe in your financial institution, and it's less likely to be stolen.
4. Do keep a full tank of gas in your car.
5. Do keep a reasonable supply of non-perishable food at home, and have a manual can opener handy.
6. Do have new batteries available for radios, flashlights, etc.
7. Do keep an eye on your neighbors. A good turn helps everyone.

Use the Millennium in Your Program

Use interest in the Millennium Bug to launch fun program activities. Make buddy burners, personal emergency kits, first aid kits, practise rescue techniques, and more. Talk about community service opportunities; the creative opportunities are endless.

Never plant seeds of fear or apprehension in youthful minds. Not only is this unfair and possibly dangerous, but it may even anger parents.

Let's be prepared, but let's also keep a positive attitude about this event. It's the Millennium — enjoy it. You won't witness another one. ^

— When Stewart Bowman isn't working as a Scouter with Ontario's Whitby District, he's a Royal Bank Year 2000 Coordinator.

OUR DUTY T

by Jack L. Granatstein

CANADIANS LIVE IN freedom and peace. It's something most of us take for granted as our birthright. In fact, it is exactly that — our birthright. But there's no guarantee that any nation will always experience freedom and peace, and in our past there was no certainty that freedom was ever guaranteed.

In this century, Canada had to fight to remain democratic and free in two world wars and several lesser struggles. The First World War of 1914-1918 involved terrible carnage between Germany and the Austro-Hungarian empire on one side, and the British Empire, France and eventually the United States on the other. As part of the British Empire, Canada went to war in August 1914, and for more than four years, Canadians fought in the trenches and squalor of France and Flanders, as well as in the air and at sea.

More than 625,000 Canadians served — a staggering effort for a country of only eight million people. About sixty thousand Canadians died. Scarcely a family in the land escaped the emotional and physical scarring.

Please Don't Play It Again

Twenty years later, Canadians had to do it all over again. Adolf Hitler's Germany professed an ideology of terror and horror, and the struggle against Nazism was truly a struggle for life or death, liberty or tyranny. More than a million Canadians served in a war that lasted from 1939 to 1945. This time 42,000 Canadians died stopping the Nazi war machine.

Canada raised the third largest air force, the fourth largest navy, and an

army of two corps and five divisions — an unbelievable effort for such a small country! The Canadian army fought through Sicily and Italy, at Dieppe, in Normandy, in Belgium, Holland and Germany, and through some of the war's fiercest struggles.

DEMOCRACY: THE RIGHT OF PEOPLE TO LIVE IN FREEDOM.

In the Pacific, Canadians fought (and lost) at Hong Kong; survivors suffered almost four years of privation in Japanese prisoner of war camps. At sea, tiny Canadian corvettes, protecting supply convoys carrying men and munitions to Britain, prowled the North Atlantic battling German U-boats. In the air, our pilots and bomber crews flew in every part of the world. Canada operated a huge air training program that produced tens of thousands of air crew for the Allied cause.

Why Did They Fight and Die?

Canadians are not a very demonstrative people. We don't wear our convictions on our sleeve. But the First and Second World Wars, just like the Korean and Gulf Wars, the air war over Kosovo, and more than two dozen peacekeeping operations in all parts of the globe, were about important ideals and values.

Democracy: the right of people to live in freedom; the right of people not to be persecuted for their ethnic

background or religion or language. Ordinary Canadian men and women were willing to die for this ideal, even if many of them could not really articulate the concept clearly. Canadians understood that their society, and that of their allies, was something precious, something to fight for — and die if necessary.

That's why Remembrance Day is so important. It commemorates the day when the armistice that ended the First World War came into force. It has become the one moment each year when Canadians pause to recall those who fought and those who died for them. It is right for us to remember those who put their lives on the line. It is also proper that we think about those Canadians today in the Middle East, and in Kosovo and Bosnia who are putting their bodies in harm's way between warring factions. They do this because we send them to these troubled areas to keep peace and to bring democracy.

Democratic ideals and values remain important, regardless how many decades pass away. Without the freedom to read, write, and speak freely, what kind of a society would we have? Without the right to practise a particular religion — or none at all, if that's an individual's choice — what kind of Canada would we have? If the Nazis had won the Second World War or if the Soviet Union had won the Cold War, how much freedom would Canadians experience now? That's a chilling thought.

Pause and Give Thanks

On November 11, pause for a moment of silence. Think of those who sacrificed so we could live in peace and freedom. Canadians have had to fight and die to protect that birthright — the same birthright we take for granted today. That alone should merit our deep gratitude. ^

— J.L. Granatstein is Director and CEO of the Canadian War Museum in Ottawa.

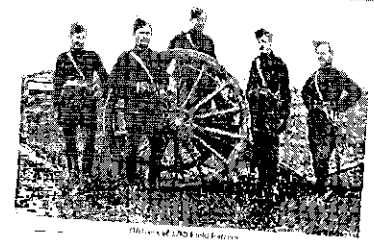
O REMEMBER

THE ROYAL
CANADIAN REGIMENT

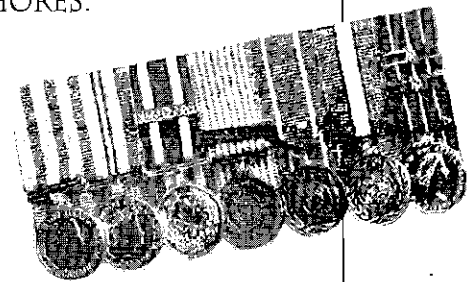
DON'T FORGET REMEMBRANCE DAY

by *Sirena E. Van Schaik*

THIS DAY TO ME MEANS MANY THINGS,
I CRY FOR ALL THAT SORROW BRINGS.
FOR ALL THE LIVES LOST UPON THE WAR,
AND ALL WHO WERE BROUGHT HOME ONCE MORE.



FOR ALL THE MEN AND WOMEN WHO SAW
THOSE DISTANT SHORES,
WHO HAVE FINISHED ALL THEIR WARLIKE CHORES.
WE STAND IN SILENCE SIDE BY SIDE,
GRIEVING ALL THE BRAVE WHO DIED.



THANKING ALL WHO FOUGHT
WHEN WE WERE IN NEED,
AND GAVE ALL OF US THAT PRECIOUS SEED.
TO GROW INTO THAT MIGHTY TREE,
OF FREEDOM AND OF LIBERTY.

AND HERE WE STAND ON THIS DAY,
REMEMBERING ALL THE ONES WHO LAY,
UPON OUR HEARTS IN HIGHEST PRAISE.
NOW WE HEAR THAT HEROIC PHRASE,
AND THANK THE LORD FOR THEIR HERO WAY.
SO NOW I SAY TO ALL OF YOU,
THAT REMEMBRANCE IS EVERYDAY.

— SIRENA E. VAN SCHAİK, 9TH CENTRAL CUBS, BRANTFORD, ON.

Look to the Past When Speaking to the Future

by Bryon Milliere

IF YOU'RE WONDERING how to Bridge the (Generation) Gap in November, Remembrance Day may provide solutions. Seniors have much wisdom from which young people can benefit. Let's look at some examples.

Living History Books

Older relatives of members carry personal accounts of important historical events. Tap into this experience on Remembrance Day, and plan a special program that invites their participation. Without Hollywood glitter, veterans may be able to offer real-life stories how they went from high school to war.

Consider inviting a veteran to visit your group to tell a short story and answer questions. Before the evening, listen to the story to ensure its appropriateness. Coach the storyteller to focus on personal experiences in a way that really connects with youths. Props, such as uniforms or other gear, are always engaging.

The veteran might try to answer these questions: What did they do to prepare? How did they travel? What were they thinking and feeling? Did they miss their family? Were they scared or excited? Were they Scouts when they were younger? Did this help them be prepared? Why did they go? How did going to war fit with their religious beliefs? Would they do it again? How does what they did shape life for Canadians today? Who do they remember most from that time? How has Canada changed over the years?

Afterwards, discuss with everyone what they heard. What was most interesting? How did the veteran change their perceptions of war? How does going to war relate to citizenship? What is the role of Canada's military today? What can we do to prevent war?



Find out if your Cubs or Scouts can experience life in a frontier fort, then tie it into Remembrance Day.

Photo: Marie Pabika

War Museum Resources

The Canadian War Museum offers a number of aids to help educators explore war history. You can borrow genuine and reproduction artifacts to enhance your activities. Items such as tunics, helmets, backpacks, videos, magazines and posters are sure to create an interesting meeting. See their web site at: www.civilization.ca and look for "the Supply Line."

Scouts at War

Scouting is not a military organization, though it was started by a British general with extensive military experience. Baden-Powell used the outdoors, as well as survival and scouting skills, to capture the imagination and interest of young people. Shortly after Scouting spread around the world, B.-P. was saddened to find that so many young men who founded Scouting were killed in the First World War. This loss inspired B.-P. to see the potential of Scouting as a worldwide movement for peace, bringing together youths from all countries.

Have former Scouts from your group served in the military? Who were they and what happened to

them? Are newspaper stories available about them? If the person has been dead for more than 20 years, anyone can access their personnel file through the Canadian Archives. See the web site (www.archives.ca) or view the Books of Remembrance on Parliament Hill through the Veteran's Affairs site (<http://www.vac-acc.gc.ca/>).

In Flanders Fields

John McCrae was born in Guelph, Ontario, on November 30, 1872. He served in the South African War and in World War I. His famous poem, written in 1915, symbolizes the sacrifices of all who fight in war.

Each Remembrance Day people across Canada and around the world read his poem.

In Flanders Fields the poppies blow
Between the crosses, row on row,
That mark our place; and in the sky
The larks, still bravely singing, fly
Scarce heard amid the guns below.

We are the Dead. Short days ago
We lived, felt dawn, saw sunset glow,
Loved, and were loved, and we lie
In Flanders Fields.

Take up your quarrel with the foe:
 To you from failing hands we throw
 The torch; be yours to hold it high.
 If ye break faith with us who die
 We shall not sleep,
 though poppies grow
 In Flanders Fields.

Can your members illustrate this poem with banners or other artwork?

The South African War

The Canadian War Museum in Ottawa has a special exhibit this year, featuring the South African War. In May 1900, "C" Battery of the Royal Canadian Field Artillery helped liberate the town of Mafeking where General Robert Baden-Powell's garrison was under siege.

One of the interesting items on exhibit is a neckerchief (about 45 cm square) that served as a portable field book. Illustrations and text imprinted on the necker explain all of the skills needed for survival, the words to a few favourite songs to keep spirits up, and the decorations for bravery available from the Queen.

If your group were designing a similar neckerchief for Scouting, what would members put on it? Drop a note to supply@scouts.ca if your group would be interested in Scouts Canada producing a similar item.

Historic Sites

Visit one of Canada's historic sites where youth can see history preserved. Many Canadian forts have interpreters to re-enact life from the period. For a listing of forts or museums in Canada, visit this search engine and look for forts, military or museums (<http://daryl.chin.gc.ca/Museums/Common/guide.html>).

Speak to a veteran. Hear his or her story. Make the day more personal.

Often a local historical society has members who will dress up and act as if they were living during various periods in history. Sometimes they will re-enact famous battles. Invite them to visit your section or theme camp. Find these groups by searching the web under "Re-enactors Canada."

Resolve Local Conflicts

What kinds of conflict happen in your community between Scouting members, neighbours, employees and employers, children and parents? How are such conflicts resolved? "Battling" often involves a lose/lose approach. Brainstorm with your group making a list of 'conflicts' in your neighbourhood or school that people have resolved through a win/win approach. Think up some typical arguments that break out in your group, and discuss how to prevent them from becoming serious problems.

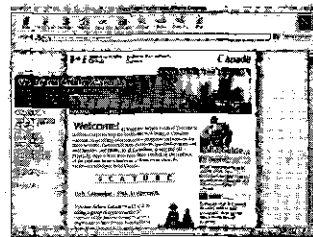
Many schools now teach peer mediation as a way to resolve conflicts. Find out if your youths know anything about this. Ask one to explain it, if possible.

Remembrance Day offers more program opportunities than just a chance to get out and stand silently at a war memorial. Speak to a veteran. Hear his or her story. Make the day more personal. Tie in playacting, games and crafts. It will help bridge a gap spanned by decades. During your program, take care not to glorify war through your activities. ^



Photo: Benjamin Eng

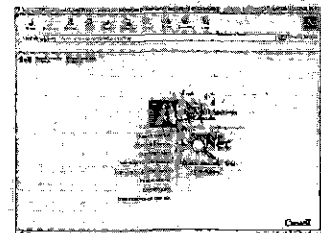
CHECK OUT These Web Sites



[HTTP://WWW.VAG-ACC.GC.CA/](http://www.vag-acc.gc.ca/)



[WWW.CIVILIZATION.GA](http://www.civilization.ga)



[WWW.ARCHIVES.CA](http://www.archives.ca)

Brighten Up the Season

by Laureen Duquette

Beavers, Cubs and even young Scouts love making crafts during December that they can give as gifts. Here are some ideas to consider. Because Christmas and Hanukkah are known as a time of beautiful lights, let's start with some bright ideas.

Candles and Holders

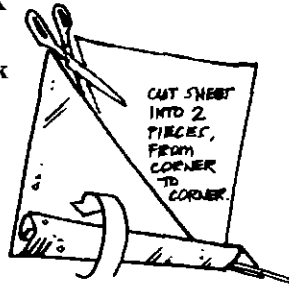
Beavers and Cubs will enjoy making beeswax candles to add to their festivities at home. You don't need to heat the wax; simply roll wax sheets around a wick — available at craft stores. To make tapered candles, cut a rectangular sheet of beeswax from corner to corner and roll around a wick. (See diagram) What a great gift that any relative or teacher would find useful.

Children can also make simple candle holders from self-hardening clay. Roll a lump of clay into a ball, then flatten the base. Pinch a hole with your thumb and finger, put the candle in and adjust the hole to fit a candle. Give the candle holders texture by drawing a design with a pencil. (Don't cut too deeply into the clay.) Allow the clay to dry a week before Beavers or Cubs paint their candle holders with craft paint or tempera. Some may wish to sprinkle glitter on them; shellac will 'glue' and seal the glitter.

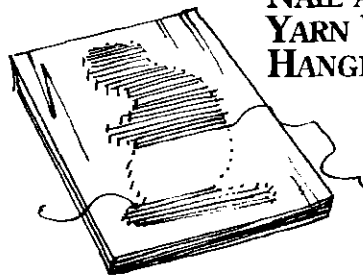
Nail and Yarn Wall Hangings

Scouts and Cubs will need scrap wood (20 cm x 28 cm, or larger), sandpaper, paint, various colours of yarn, a mounting bracket and plenty of small nails with a head large enough to hold yarn in place. Start by sanding rough edges from the wood, then paint on a background colour.

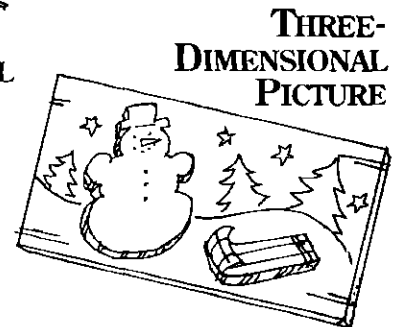
BEESWAX CANDLE
(Insert wick before rolling to complete.)



DECORATIVE CANDLE HOLDER



NAIL AND YARN WALL HANGINGS



THREE-DIMENSIONAL PICTURE

Draw a design onto the wood block, hammer nails into the board evenly spaced to create the picture, and wrap the yarn from nail to nail. Colour a section with yarn by criss-crossing from one side to the other. When you want to change colours, knot the yarn around the last strand and cut. It's best to keep pictures simple. When the projects are finished, add a mounting bracket to the back of the picture. (See diagram)

Three-Dimensional Picture or Stamp

Here's a fun carving project for Cubs and Scouts — perhaps even final year Beavers. Each youth will need two flat pieces of balsa wood (approximately 8 cm x 15 cm, and 6 mm thick). On one, draw a simple winter picture (e.g. snowman), and colour it with crayons or markers.

Under adult supervision and after safety instructions, let youth members cut out the outline with a sharp pocketknife or craft knife. Mount the cutout section on the second piece of balsa, using white glue. (See diagram) Shellac will give the wood a shiny appearance.

If Scouts and Cubs want to make a wooden stamp for printing, they should follow a similar method for the picture above but not colour the cutout. Add details, and give a three-dimensional feel to the art by cutting away some areas.

When the stamp is ready (the backing wood will become the stamp handle), apply paint to the stamp, and print decorative pictures on holiday cards.

Judah Maccabee, Angels and Christmas Trees

For these crafts you'll need balsa wood pieces (thick enough to stick thumb tacks into), flat thumb tacks, hammers and crayons. Let Beavers or Cubs draw a figure of Judah Maccabee, a Christmas tree or an angel on the balsa wood from patterns you provide. Make sure your figure has many straight lines and combinations of triangles. Colour the figure with crayons.

Press flat thumb tacks into all angular points, and string the yarn by wrapping it around the tacks. (Gold or coloured tacks might represent Christmas tree lights or special gown

With Interesting Crafts

decorations on your Judah Maccabee.) Knot and cut the yarn when finished. Mount a bracket on the back of the figure for hanging, or write a message on the back and give it as a Christmas or Hanukkah card.

For Judah Maccabee, you might want to glue a small block of wood to the back so the figure can stand up on its own.

Younger children may want to dream up their own creations that don't require tacks, yarn or hammers. Give them a smooth piece of wood, crayons, wrapping paper, magazines, glue and glitter, then watch them make their own creations.

Santa Claus is Coming

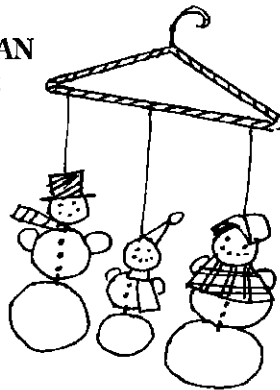
Santa Claus helps the magic of Christmas come true. It's easy to make Santa by painting an empty thread spool with red paint. When dry, paint a black belt around his middle, then thread two pipe cleaners through a wooden face bead (available in craft stores). Bend the pipe cleaners at the top to hold them in place. Put the other ends through the spool and spread them downwards to form legs; bend the ends outwards to make Santa's feet.

Of course Santa needs arms to distribute gifts. Make them by twisting a pipe cleaner around the neck just below his head. If the bead you're using for Santa's face doesn't already have a nose, eyes and mouth painted on it, you'll need a fine tipped marker.

Cut a small half circle from red construction paper to make Santa's

toque. Form it by making a slit from the edge to the centre of the paper, and rolling his hat into a cone shape; glue it in place. Glue on wisps of cotton ball to create Santa's beard, the pompom on his toque, and the trim on his hat. Beavers can create the jacket trim either with cotton or by painting the bottom spool rim with white paint.

SNOWMAN MOBILE



Snowman Mobile

Beavers and Cubs enjoy mobiles partly because they blow around in their rooms whenever the window is open. To make this mobile, cut three circles (small, medium and large) from a piece of heavy white construction paper. Decorate the snowman by gluing on black paper circles (representing buttons) along his front, as well as dark eyes.

Draw and cut out a colourful scarf and a black felt hat. Use heavy thread to join the pieces together, and leave a long thread for hanging. Make at least three snowmen (perhaps a father, mother and child) and tie them to a hanger wrapped in bright ribbon.

Jumpin' Jack!

Beavers will like jolly, elvish-looking Jumping Jack with his moveable arms and legs.

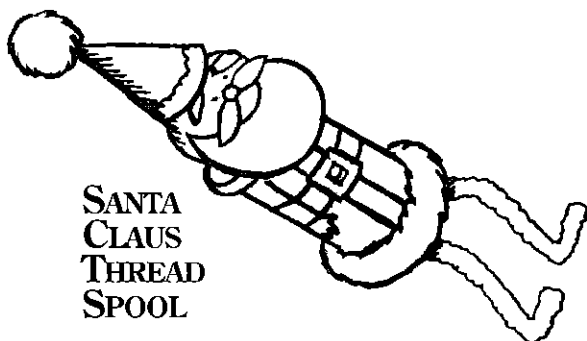
Use heavy paper or light cardboard (bristol board) to make him. (If you use regular construction paper, double the thickness of each piece for greater stiffness.) Cut out a circle from pink paper for his face. Why not use as many different colours as possible for his clothes, just to make him more interesting. Give him a rectangular body and a triangle hat. Make two rectangles for each of his arms and legs. (See diagram) Don't forget to cut small rectangles for his feet and two half circles for his hands.

Join Jack's head, hat and body together, as well as each of his hands to one forearm with glue; then glue his feet to his lower legs. Use brass file fasteners (available in office supply stores) to join his moveable body parts (thighs to lower leg, upper to lower arm, arms to shoulders and thighs to the torso). Use a needle and heavy thread to hang Jack from a wire hanger that you've spray painted or decorated with ribbon.

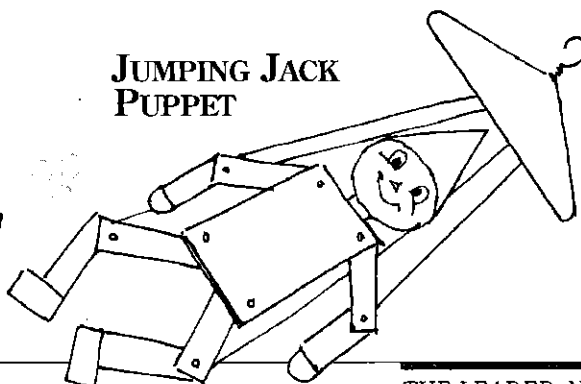
If you want to make Jack into a puppet, tie string to his head and each of the four file fasteners. Connect them to a coat hanger so Beavers or Cubs can manipulate his limbs.

Have a safe and happy holiday! ^

— *Laureen Duquette manages advertising and circulation at the Leader Magazine.*

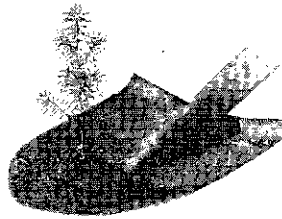


SANTA
CLAUS
THREAD
SPOOL



JUMPING JACK
PUPPET

PRIDE



Fundraising: Its Changing Face

by John Rietveld

Scouting members provide nearly 80 percent of all Scouting income. This includes:

- Registration fees
- Dues
- Camp and special event costs
- Jamboree fees.

Other revenues come from selling books, badges, uniforms and items sold in Scout Shops. Because our members consume Scouting programs, it's appropriate that they contribute the lion's share of the cost. But, this leaves 20 percent of the money needed to run fun programs — a sum that must be raised through fundraising.

Fundraising is a necessary evil. Few people like it, but everyone participates at least two or three times a year. Bottle drives, Apple Day and Scout calendars characterized early Scout fundraising efforts. More recently Trail's End popcorn and Scoutrees have become preferred fundraising methods. Some groups supplement these activities by selling chocolate bars, cookie dough, pizzas, Christmas trees, and other products.

Fundraising competition has become fierce. Schools, sports, churches, environmental groups, hospitals, health charities and others, are knocking on the same doors, asking the same people for money. "Donor fatigue" (people tired of being asked to give or buy something) is common.

Multi-level Fundraising

Most groups can usually operate just on funds raised by selling individual products. District and regional councils supplement member-based income with activities like dinners or golf tournaments. They fundraise to meet the cost of leader training,

Scouts Canada is looking for more ways to ease the financial burden of members.

service team support, camp operations, staffing and administration. Provincial councils and National Council fundraise to meet their annual budgets which include:

- Program development and support
- Recognition events
- Insurance
- Public relations
- Legal costs
- Staffing
- Administration.

Funds raised by National Council help cover some of the expenses related to its operation, and in this way prevent the need to pass on these costs in the form of higher registration fees.

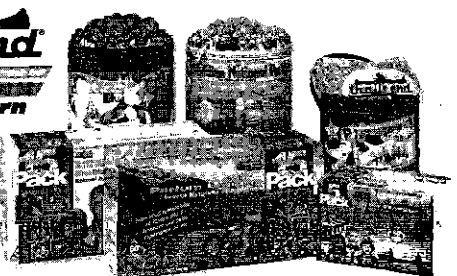
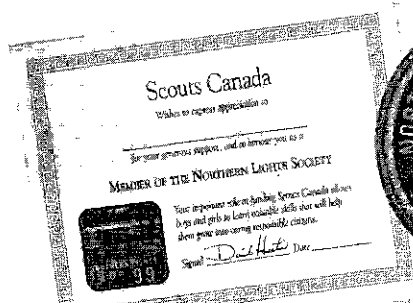
New Methods

Scouts Canada is looking for more ways to ease the financial burden of members by exploring new fundraising methods. These are being introduced at the national level. A direct mail program asks individuals (including many non-members) to donate to the Northern Lights Society. This contributes to both the national and provincial portion of your registration fee. Scouts Canada has just launched a new MasterCard program. Card holders help Scouting by simply using their Scout MasterCard when making day-to-day purchases.

Aggressive efforts are underway to seek sponsorships for Scoutrees, Kub Kars and Canadian jamborees. When you see a company logo on Scoutrees or other materials you can be sure the sponsor has met rigorous examination requirements, and the money they contributed is being used to keep your registration fee as affordable as possible.

Over the coming months you might notice Scouting associated with many new fundraising activities. Some are being tested to gauge donor acceptance; those that do not attract donors will be scrapped. All methods we use to raise money agree with finance policies outlined in *By-Law, Policies and Procedures*. Watch our website for future information about fundraising.

Remember... every penny raised — whether at the group or national level — supports Scouting and makes it more affordable for all of us. ^



WANT A GREAT WINTER PROJECT? BUILD SNOWSHOES

SCOOTS AND VENTURERS LOOKING FOR a terrific early winter project should get a copy of *Building Snowshoes*, by Gil Gilpatrick.

This outstanding book provides easy-to-follow, step-by-step instructions and plans for making three different snowshoe designs: Bearpaw, Ojibway, and Maine.

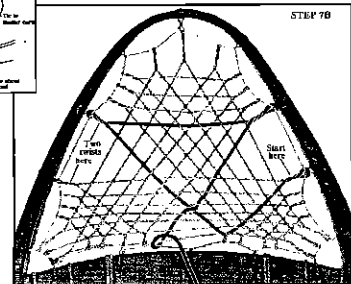
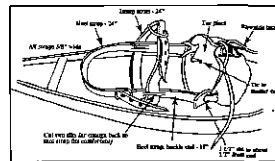
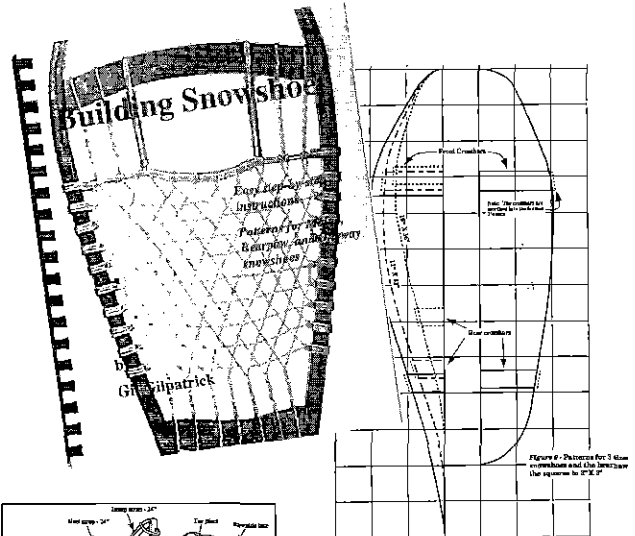
Building your own snowshoes will take several months of meetings, or several entire weekends. Gilpatrick's book covers all aspect of construction, including choosing and shaping the wood, lacing the webbing, and making the binding. It even gives walking tips and discusses how natives used their snowshoes.

End the project with a winter outing where all Scouts snowshoe into a camp and spend the weekend honing outdoor survival skills.

Get a copy of this great book by calling (204) 453-6959, or writing to Gil Gilpatrick at P.O. Box 461 Skowhegan, Maine, USA, 04976.

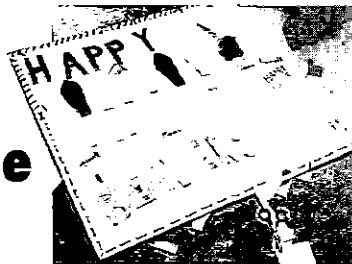
Program Links

Scouts: Builder Badge, Heritage Badge, Cultural Awareness Badge, Troop Specialty Badge, Outdoor Skills (Voyageur Level), Outdoor Skills (Pathfinder Level).
Venturers: Outdoorsman Award, Personal Interest Award.



Gilpatrick's book covers all aspect of construction, including choosing and shaping the wood, lacing the webbing, and making the binding.

Create the Right Atmosphere



by Rosanne Buiji

Have you ever walked into an all-white room without anything hanging on the walls? Did it radiate a sense of excitement and vibrancy? It probably felt like a hospital.

Yet many rooms where our young members meet have little or no "atmosphere" — nothing that ignites their imaginations.

But does it really matter?

Certainly! A room with atmosphere invites people to stay. It makes them feel welcome and happy. It can help start conversations and encourage positive interaction. A warm atmosphere can unify a group of Beavers, Cubs or Scouts, and highlight their purpose for gathering.

Starting Points

Create the right atmosphere for your group by asking youth members for ideas. How do they want to decorate their meeting room? Beavers and Cubs especially like to see personal artwork hung on walls for all to admire.

This might include colourful posters, pop-out cards, funny-looking puppets or flying mobiles.

Government agencies produce many dramatic and free posters. Get several. Set up displays of canoe paddles, backpacks, tents or even canoes. Organize a pioneering display for Cubs and Scouts to play on. These send a message of adventure to youths.

Don't forget to 'decorate' your leaders during special theme nights and activities. Dress up with cotton beards, headbands, gaudy voyageur sashes — anything that sparks excitement.

Music too can set a great atmosphere or give a sense of great threat if you're reading an adventure story.

Caution

When hanging objects from walls and ceiling, make sure you use adhesive tape that doesn't take off paint. Better yet, at a stationary store buy some soft putty made especially for sticking things to walls.

Create a healthy atmosphere, not one that scares or terrifies youth.

It's easy to create a stimulating atmosphere that will set your program ablaze. All it takes is some advance planning. Go ahead. Try something wacky. The kids will love it! ^

— Rosanne Buiji is a trainer in Edmonton Region, AB.

Photo: Scouts Canada archives

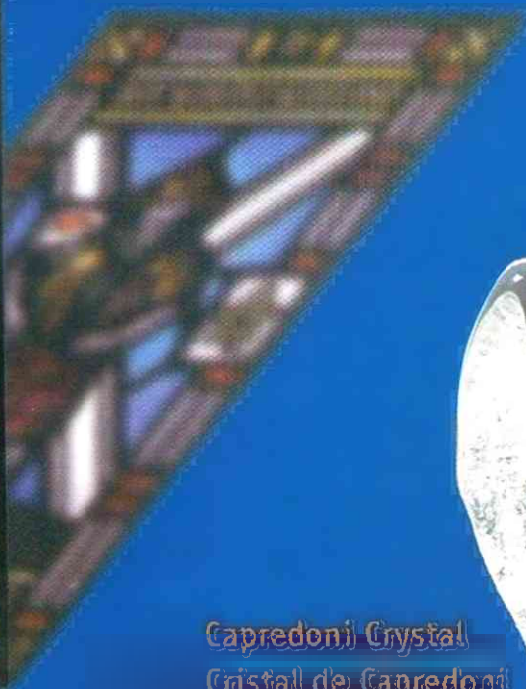
LA FIERTÉ SCOUT
Scouters
 PRIDE 

*B*rand new for the Millennium! Show your pride in Scouting with one of these uniquely Scouting products. Great for personal use and enjoyment, or recognizing outstanding contributions to Scouting.

*T*out nouveau pour le millénium! Tirez fierté du Scoutisme en acquérant l'un de ces produits uniques en leur genre. Idéaux pour l'utilisation personnelle ou en guise de reconnaissance pour une contribution exceptionnelle au mouvement scout.

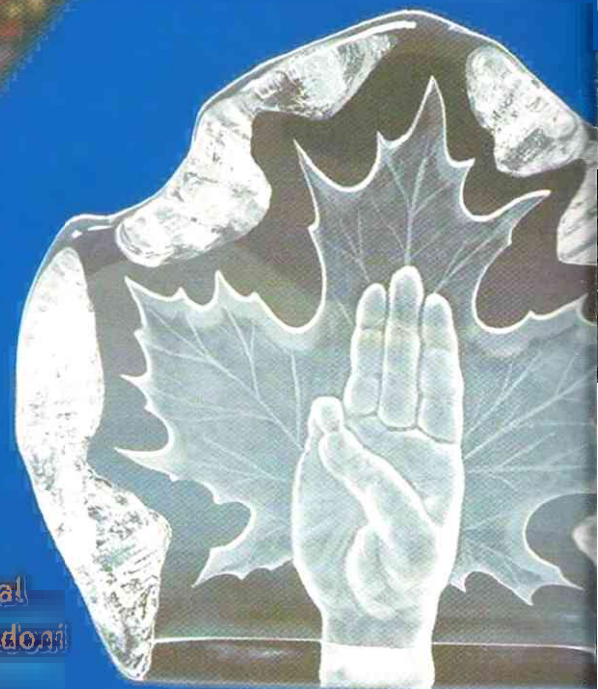
Canadian Stained Glass Reproduction
 Reproduction en verre coloré

73-006 Price: \$84.95
 Prix : 84,95 \$



Capredonji Crystal
 Cristal de Capredonji

73-003 Price: \$200
 Prix : 200 \$



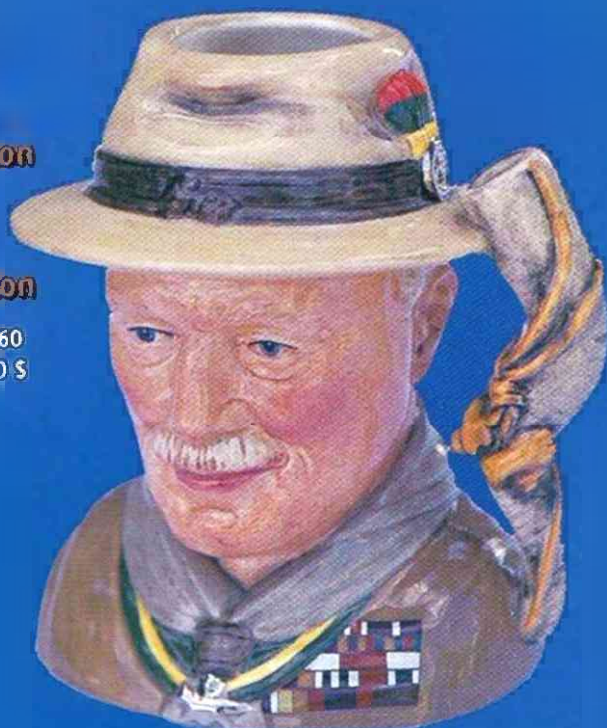
Leather Notepad Holder
Porte-bloc de cuir

73-002 Price: \$34.95
 Prix : 34,95 \$

**Baden-Powell
Character Jug
by Royal Doulton**

**Cruche
Baden-Powell
de Royal Doulton**

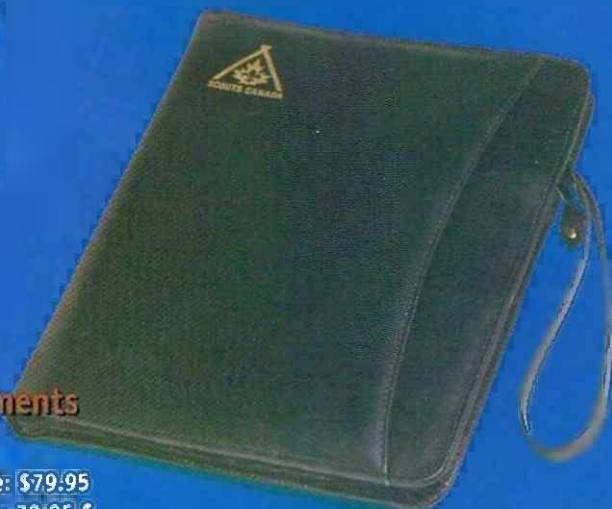
73-007 Price: \$160
 Prix : 160 \$



**Windmill
Lighter**

**Briquet
Windmill**

73-005 Price: \$69.95
 Prix : 69,95 \$



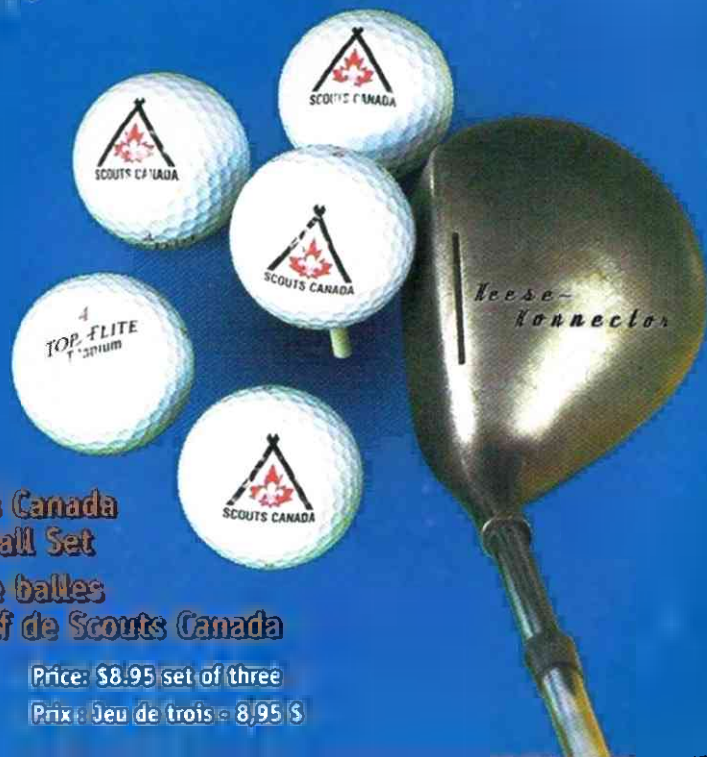
**Leather
Portfolio**
**Porte-documents
de cuir**

73-001 Price: \$79.95
 Prix : 79,95 \$



**Chestnut
Hiking Staff**
**Baton d'excursion
châtaigne**

73-004 Price: \$59.95
 Prix : 59,95 \$



**Scouts Canada
Golf Ball Set**
**Jeu de balles
de golf de Scouts Canada**

73-000 Price: \$8.95 set of three
 Prix : Jeu de trois = 8,95 \$

Fun at the Pond

by Leslie Forward

NOVEMBER offers a time to remember those who fought and died in wars and peacekeeping operations around the world. It also gives us time to celebrate heroes of all types — even Beavers who overcome their fears.

Start your program by inviting a veteran (preferably a Beaver's relative) to visit your colony. Ask the person to bring along some poppies. Instead of exchanging wood chips for dues, give each child a poppy to wear on his or her uniform. (Use safety pins instead of regular pins to attach the poppies.) During a quiet time of the program, read the poem *In Flander's Fields* (see *Bridge the Gap*, page 14 for the words) and discuss its meaning.

You might wish to hold a Beaver meeting at your local Royal Canadian Legion branch. There, you'll be able to see their Memorial Wall and Book of Remembrance. Let Beavers ask veterans questions about their experiences. If a child asks, "Why do we have wars?" relate the answer so a young mind can understand (e.g. grown-up bullies cause them).

Wooden Crosses

This craft requires popsicle sticks, sand paper, white paint, brush, poppies, glue and wooden clothes pins (to act as clamps).

Before the meeting, cut the popsicle sticks so one end is long and pointed at the bottom (see diagram), and a second piece (the cross piece) is shorter. Give each child a long and short piece of popsicle stick, and sandpaper. Let them sand the wood edges until smooth, and paint the sticks white. Have your Beavers put a drop of white glue on the long popsicle stick and lay the shorter piece of wood over top, forming a cross. Use a wooden clothespin as a clamp. When dry (in about half an hour) glue on a poppy.

Beavers may wish to make refrigerator magnets by gluing a flat magnet on the other side of the cross. Some Legion Branches might want to display everyone's crosses.

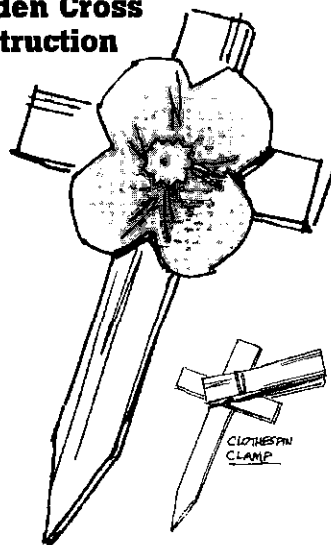
Make a Wreath

Has your colony ever laid a wreath during a Remembrance Day ceremony? It's easy to make a wreath. All you need is a styrofoam ring, strips of green material (or green garbage bags), a low temperature glue gun and glue, a white ribbon bow, hand-made poppies, and green leaves.

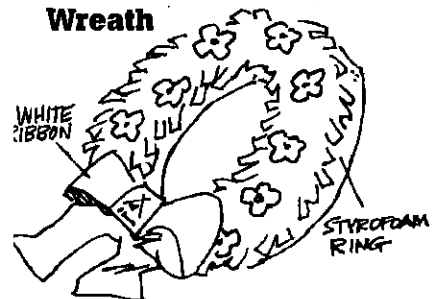
Cover the styrofoam ring with the green material. Glue on poppies and leaves, then attach a ribbon bow with the Scouts Canada logo or Beaver symbols drawn on it.

Ask Remembrance Day organizers if Beavers can lay their wreath during local ceremonies. Your colony may even wish to plan its own special ceremony, complete with poems, skits, stories and songs; invite parents and family members.

Wooden Cross Construction



Remembrance Day Wreath



Brave Canadians

Soldiers aren't the only Canadians who have proven their bravery. What makes someone brave? Discuss this in lodges using the following examples.

Terry Fox

Terry Fox lost a leg to cancer, but decided to run across Canada anyway. Point out his route on a map, starting in Newfoundland and ending just east of Thunder Bay. He fought exhaustion and pain to accomplish his goal. He was a real Canadian hero.

Rick Hansen

Rick Hansen is another Canadian hero. After being paralysed, he wheeled his wheelchair around the world for spinal cord research. That took incredible courage and pain.

Name a Hero

Find out if your Beavers can name anyone who they would consider a hero. Are there times when Beavers can show bravery? While sleeping in the dark? During their first day back at school? During scary movies? If one of your Beavers has had a serious illness, the child could explain how courage during treatments helps speed the healing.

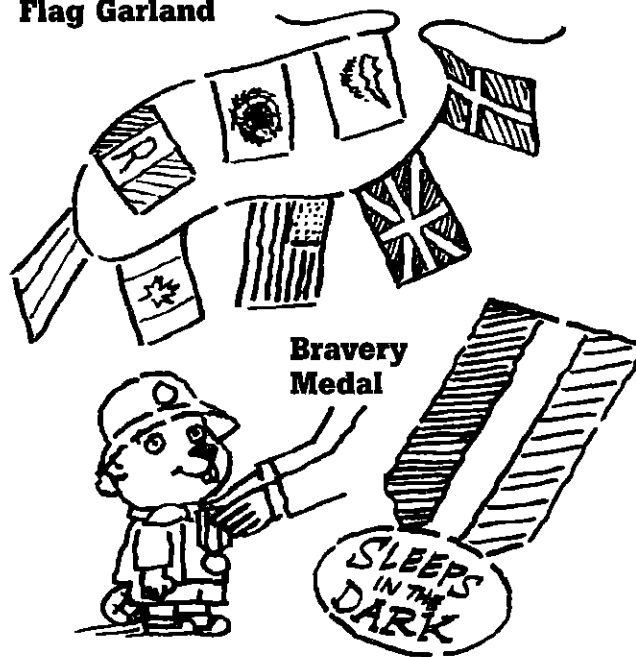
Heroes are often afraid, but they keep on acting and don't give up. That's what real courage is.

Bravery Medals

Let's make some bravery medals. You'll need wide ribbon (15 cm long), gold paint, fabric glue, fine markers, brooch fasteners, and stiff cardboard circles.

Fold the ribbon in half, and glue together. Attach a brooch fastener at the top. Paint cardboard on both sides, then when dry, print the child's name on one side and the reason for the bravery award on the other side (e.g. sleeps in the dark). Glue this to the ribbon. You might want to eliminate the name and just distribute the medals to children in a hospital.

Flag Garland



Peacekeeping Garland

Canadian soldiers have played an important role in peacekeeping operations around the world. To help Beavers see the range of countries our troops have served in, let them make a garland using a flag from each nation that has received Canadian peacekeepers.

Legion officials will be able to provide you with a list of countries where our soldiers have served. Several nations include Lebanon, Syria, Cypress, Rwanda and Somalia.

Find out what each country's flag looks like by looking in an encyclopedia or the Internet. Also find out what the United Nations flag looks like. Then, cut out lots of flag shapes from blank pieces of paper and let your Beavers draw and colour at least one Canadian flag and another country's flag using markers. (See diagram)

Link these together in a long garland. You might want to put a Canadian flag between each foreign flag, or alternate a Canadian and U.N. flag between the other flags. Try to make your flag garland as long as possible. Can you include this garland in a Remembrance Day ceremony?

Sleepover

Beavers love sleepovers; it's often a time they make new friendships. Plan a sleepover for November, and tie it into Remembrance Day. How? You could have it at an air museum or even on board a naval ship, if possible.

Bring teddy bears (leaders too) to help bolster each child's courage during the night. Set up tents in the hangar, complete with air mattresses and sleeping bags. Build an inside campfire. Be sure to have water and a sand bucket nearby, just for safety.

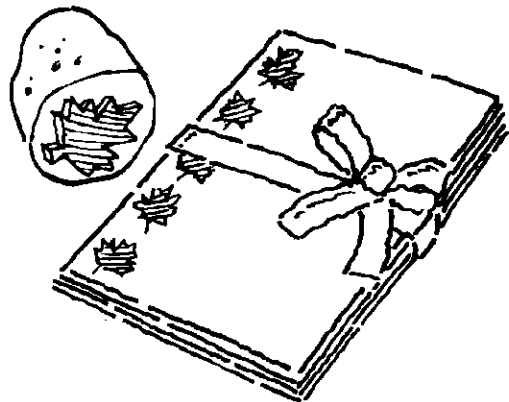
Let Beavers plan the menu (with a little guidance), and some events. Plan an outside campfire into your program. Ask a Cub pack to join you at the campfire, and include songs, skits and a story. λ

Year of the Older Persons Idea

VISIT SENIORS EARLY in November instead of waiting until Christmas. Seniors get lots of visitors in December and a lot fewer at other times of the year.

Here's a good craft idea for seniors who like to write notes and letters — it's stationary. Cut sheets of 8½" x 14" paper in half. Cut a shape from a potato or sponge, and stamp it in the upper left hand corner or down one side. Put 10-12 pages together, and wrap it in plastic; tie the package together with pretty ribbon.

Either present your gift to seniors when you visit them, or make it with them.





Christmas Crafts for Beavers and Cubs



Christmas.

by Ross Francis

Kids love it. No school, lots of gifts, great family time and many hours spent with friends. But Christmas time often gets so busy that the true meaning becomes lost in the shuffle. Commercials dominate the season; pictures of great toys and exciting games bombard young imaginations, increasing kids' "want" lists and expectations, often beyond the financial means of parents.

But, where does the true meaning of Christmas fit in? And how do we share the celebration of Jesus' birth with others?

Try something different this Christmas. Do something that will put a smile on someone else's face — perhaps a person you've never even met before. Visit a children's hospital, a nursing home or invite young people from your community to a craft evening.

Take all your craft materials with you, enough to share with the seniors or children you're visiting. After making crafts, sing some songs, read Christmas stories and share the holiday spirit. Plan a Mary and Joseph play, complete with props, shepherds and baby Jesus.

These experiences are often very rewarding for everyone involved. For seniors, it provides an opportunity to spend quality time with children and receive attention from them — a very special gift. For Beavers and Cubs, just knowing that they have helped someone else will warm their hearts and put a smile on their faces.

It doesn't take much effort to make this happen: a simple phone call to a nursing home or hospital, a few boxes of craft supplies, some song sheets, perhaps a snack. Pair Beavers and Cubs together in their activities, if possible. Working like this offers many benefits and helps kindle friendships.

Here are some craft ideas that will interest children aged five to nine.

Pretzel Wreaths

Pretzel wreaths are easy to make with stick pretzels, white glue, coloured ribbon and newspaper.

On newspaper, lay out a pattern of pretzels in a circle, overlapping each pretzel. (See diagram) Glue individual pretzels in place. Make another

pretzel wreath the same size. When dry, lay one wreath over the other, but slightly offset, and glue in place. Offsetting the wreaths adds strength.

Next, cut ribbons into thin strips and wrap or tie bows onto your wreath. Use another strip of ribbon to hang your wreath from a tree.

Candy Cane Reindeer

You will need candy canes, white glue or glue gun, coloured pipe cleaners, small wiggly eyes, small red pompom, thin strips of ribbon and a bell.

Hold a candy cane like a shepherd's hook. Find the middle of the pipe cleaner, wrap this around the

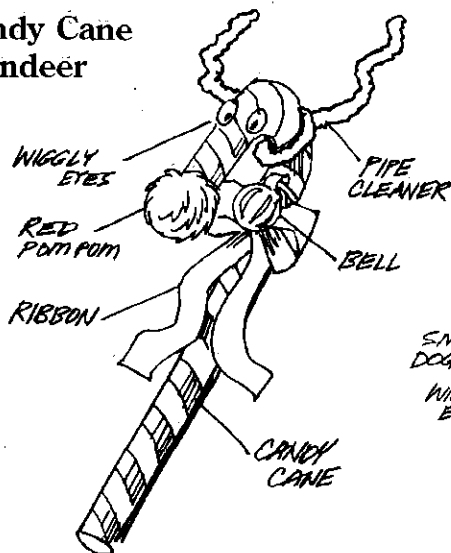
candy cane just below the curve. Bend ends upward to look like antlers. Glue two small eyes just below the top of the curve, then glue a red pompom on the tip for a nose. (See diagram) Thread the ribbon through the bell and wrap it around the neck as a collar. (You might want to glue this in place.)

Reindeer Magnet or Ornament

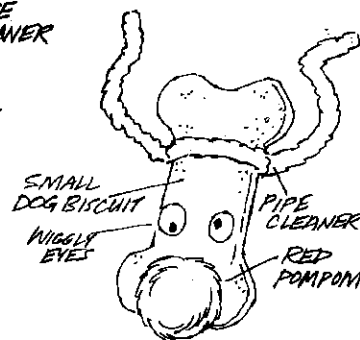
You will need small dog biscuits, a glue gun, small wiggly eyes, small red pompom, pipe cleaners, magnet strips (optional), ribbon (optional), bells (optional) and newspaper.

Lay a dog biscuit on newspaper.

Candy Cane Reindeer



Reindeer Magnet or Ornament



Glue a small red pompom on one tip of the biscuit, and glue small eyes in the centre of the same end of biscuit — one on each side. Wrap pipe cleaners around the neck, and shape it into antlers. If you choose to make a fridge magnet, simply glue a magnetic strip on the back. If you decide to make a Christmas tree ornament, thread the ribbon through a bell, then wrap the ribbon around the biscuit forming a collar; glue or tie in place.

Egg Carton Tree/Candy Dish

Two egg cartons, a large piece of construction paper, white glue, paint and newspaper are what you should get for this craft idea.

Place newspaper on a table, and cut egg cartons into rows of cups: one row of six, one of five, one of four, two of three, one of two, one of one. Paint the cups green, then glue them onto the construction paper in the shape of a tree, beginning at the bottom with the row of six and working up to a point where the single cup sits. (See diagram) Use the second row of three as the tree trunk.

You may choose to glue the egg cups with the open end out (perfect to hold Christmas candles) or down (which makes it easier to colour and decorate).

To/From Reindeer Craft

For this craft, gather together wooden craft sticks, pipe cleaners, wiggly eyes, markers and small red pompoms.

Glue wiggly eyes and a nose on a popsicle stick. Wrap pipe cleaners into the shape of antlers around the stick. Draw on a mouth and print "To" and "From" on the bottom of the stick. (See diagram) Give it as a gift, writing your name and the receiver on the craft.

Christmas Reindeer

To make these Christmas reindeer, you will need brown paper grocery bags, glue, crayons, red pompoms, ribbons, pencils and newspaper.

Place a child's shoe on a paper bag, and trace the outline to the bag. Next, trace on the child's hands. Cut these figures out. The "shoe shape" becomes the reindeer's head and the hands become its antlers. Glue on a pompom, draw a face and you've got your reindeer. (See diagram)

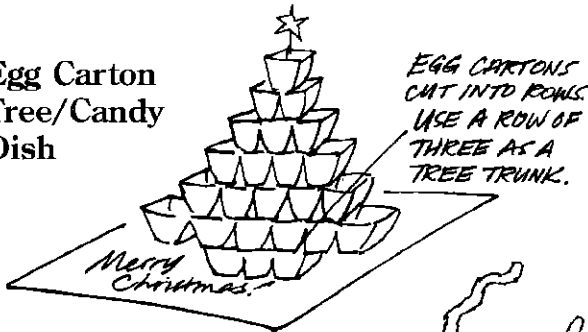
Share Your Christmas

After your Christmas visit — perhaps the following week — discuss the gift you gave the seniors or sick children. A smile or new friendship is a precious gift worth more than money. Giving presents like these, just as those offered to the baby Jesus by the Wisemen, and brightening the lives of others is a main focus of Christmas. It helps all mankind celebrate God's love for us and the birth of His Son. λ

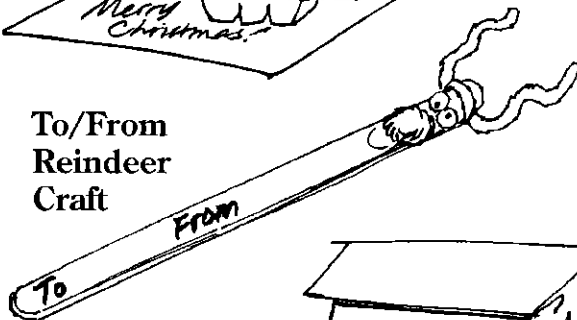


Photo: Nancy Payne

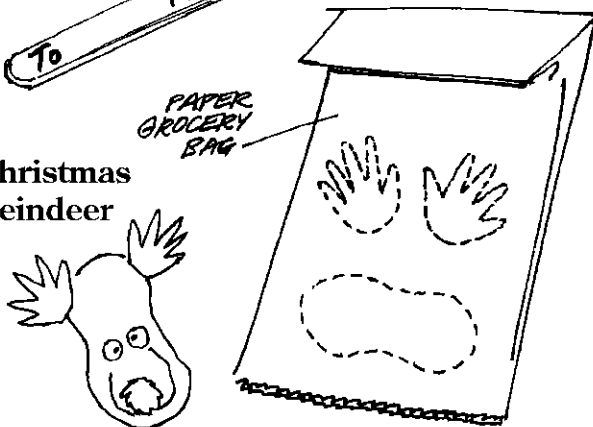
Egg Carton Tree/Candy Dish



To/From Reindeer Craft



Christmas Reindeer



Be Prepared for Fundraising Success!

When you:

- * Provide a desirable product at an attractive price.
- * Purchase from a manufacturer at a true wholesale price.
- * Eliminate time consuming paperwork.
- * SELL FUDGE
- * Have fun!

*Up to 50%
of your sales
is Profit!*

Buttercup Cottage Fudge Company makes quality fudge delivered fresh to your group. We cater to groups of all sizes and pledge to you:

- Achievable Sales Incentives for everyone.
- Product Satisfaction guaranteed.
- Start to finish marketing support.
- No Hidden Costs.
- FREE Delivery.



Call 1-800-647-7887
for your information
package & YOUR
FREE SAMPLE

**Buttercup Cottage
Fudge Company**

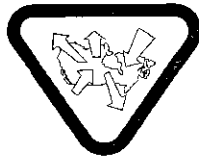


Cub Badge Changes

by Ross Francis

It's difficult keeping up with today's fast pace. Recognizing this, we've included new requirements for several Cub badges: Swimmer Badge, Watercraft Badge, International Trade Badge, and the Red Star. The August-September **Leader** featured changes for the Swimmer Badge and the Red Star, but Scouters may now insert the complete set of requirements in their *Cub Books*, and share them with the pack.

(PLEASE NOTE: The 1999 edition of *The Cub Book* includes all of these changes. The following updates are also available in PDF format on the Scouts Canada web site and are designed to fit directly into Cub books published prior to 1999.)



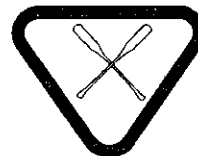
International Trade Badge

Do any five of the following requirements:

1. Make a list of at least eight items around your home (e.g. groceries, clothes, electronics, etc.) that were grown or produced outside Canada. What countries did they come from? Locate these countries on a map, and find out how the items got to Canada.
2. Pick any five spices (e.g. clove, cinnamon, nutmeg, pepper, turmeric). Where did they come from? Find out their history and how they first arrived in other parts of the world.
3. Identify at least two different gem stones. Where did they come from? Find out how they have been traded through history.
4. Find a business in your area that exports or imports products to or from other countries. Find out where these products have come from, and/or where they are going. How were they transported?
5. Find out how airplanes carry both cargo and passengers at the same

time. Explain why there are special rules for shipping dangerous goods on airplanes.

6. Identify four different types of cargo ships and what each has been specially designed to carry.
7. List six things that Canada produces or grows that other countries may want. In return, what things might these other countries trade with us because we don't produce or grow them?
8. Learn about the currencies of at least two other countries (e.g. Malaysian ringgits, Chinese yuan, Russian rubles) and compare their value to Canadian currency.
9. Many famous explorers went on their voyages looking for new trade routes and new lands. Learn the story of one explorer. Share with your six or leader what the explorer went looking for and what they discovered.



Watercraft Badge

1. Describe six different types of watercraft.
2. Correctly name and point out six different parts of a watercraft.

IMPRESSIONS
T·H·R·E·A·D

*Superior Quality
with a
Low Price*

Custom Embroidered Crests

• ad specialties for special events • caps & garments



950 Arcola Ave., Regina SK S4N 0S5
Phone: (306) 347-8072 Fax: (306) 565-0613

Box 215, Bentley AB T0C 0J0
Phone/Fax: (403) 748-2110

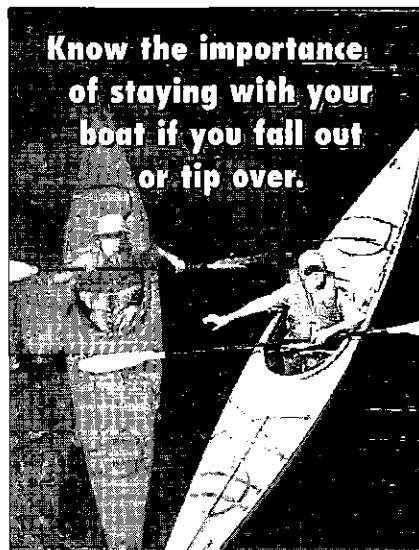
3. Explain and show the correct way to choose and wear a lifejacket or Personal Flotation Device (PFD).
4. Demonstrate how to safely enter, change places in and exit a boat, showing how to move calmly and keep your weight low and centred. Know how to behave in a boat.
5. Describe the signs of dangerous weather and water conditions for boating, and what to do when you see them.
6. Demonstrate the following:
 - a) Identify three examples of good throwing assists.
 - b) Be able to throw a throwing assist (without a line) to a person at least two metres away.
7. Demonstrate the following:
 - a) While wearing your PFD, curl up in a ball to form the Heat Escape Lessening Position (HELP) to stay warm in the water.
 - b) With a small group who are all wearing PFDs, huddle together to make the HUDDLE position to keep you and others warm in the water.
8. Know the importance of staying with your boat if you fall out or tip over.
9. With a buddy or adult, launch a boat and row, paddle or sail in a straight line for 50 metres; turn and come back.

1. Explain and show how to use the buddy system.
2. Show how to check a swimming area for possible dangers, such as deep water, rocks and slippery surfaces.
3. Complete all of the following:
 - a) Tread water in deep water (over your head) for a minimum of 1½ minutes.
 - b) Enter the water using the front dive (the stride position).
 - c) Front crawl 25 metres.
 - d) Back crawl 25 metres.
 - e) Endurance swim of 50 metres.

Please refer to *The Cub Book* for details.) Cubs can do these activities alone, in sixes, in the pack, with family or with friends.

A Requirements

1. Choose and do any five of the athletic activities illustrated in this chapter (front roll, back roll, etc.).
2. Develop and follow your own personal active living program, with at least 15 minutes per day of activity for a two-week period.
3. Describe some safety rules for water activities.
4. Lead a group in an active game, and explain why good sportsmanship is important.
5. Discuss how to protect your body from injury in different sports (e.g. using eye protectors, mouth guard, helmets or padding).
6. Show the proper way to sit, stand, walk and run. Learn how to take your pulse rate before and after exercise.
7. Plan balanced meals for home or camp.
8. Describe the dangers of the common cold, and explain three ways to prevent it from spreading.
9. Describe how to take care of your own clothing and belongings, and explain why such care is important.
10. Describe how to take care of your hair, ears, eyes, teeth, nose, nails and feet, and explain why. Explain the importance of washing your hands before handling food, before eating, and after using the washroom. ^



Swimmer Badge

Hold the Canadian Red Cross AquaQuest Level 7 swimming award, or do the following:



Red Star

Choose and do any five of the A Requirements and any two of the B Requirements. (No changes have been introduced to B Requirements.)

Photo: Dennis Power

CUSTOM EMBROIDERED CRESTS
Serving the Scout world

FREE FAX: 1-888-826-4711

E-mail: champin@aicompro.com

CHAMPION CREST COMPANY

LOW PRICE FINE QUALITY! P.O. BOX 39056, POINT GREY, VANCOUVER, B.C. V6R 4P1 Custom Enameled Pins

TEL: (604) 874-0632 · FAX: (604) 874-0522 ON-TIME DELIVERY BEST SERVICES!



Go WILD this Year

A Fantastic Program Resource! by Ross Francis

HAVE YOU USED THE Canadian Wildlife Federation's (CWF) outstanding WILD Education programs during weekly meetings?

If you have, you'll be excited to hear that Scouts Canada (a CWF associate member) has extended our agreement with the CWF to include all WILD Education programs. Our former agreement included only the Project WILD program. It's an excellent resource for all sections that teaches and promotes conservation, and working toward a sustainable future.

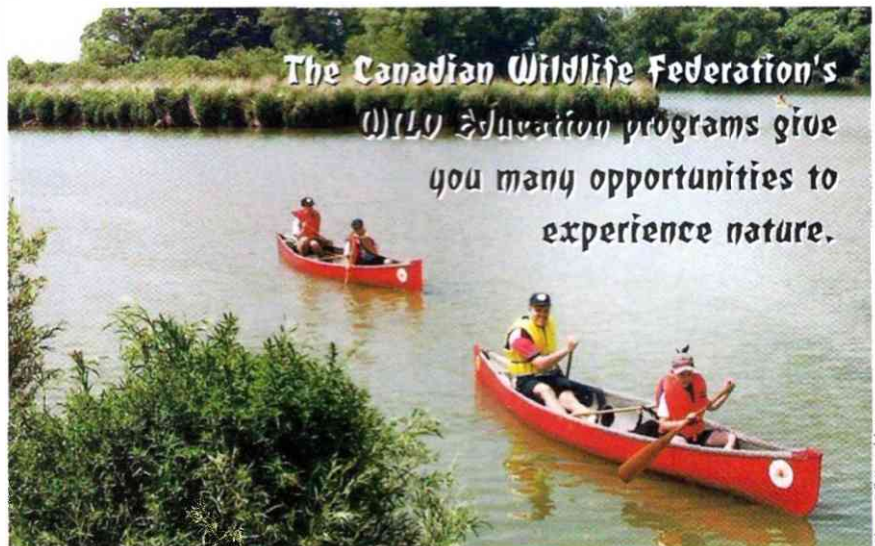
The new agreement gives leaders access to workshops and resources from the Project WILD materials, plus "Fish Ways," "Focus on Forests," "Habitat 2000," "Backyard Habitat" and "Learning about Oceans."

What kind of activities do these resources include? Here's a sample.

Project WILD: Oh Deer

Oh Deer is a very popular activity with Cub, Scout and Venturer aged youths. By becoming "deer" and various habitat components, players learn how to:

- Identify and describe food, water, and shelter as three essential components of habitat.
- Describe the importance of good habitat for animals.
- Define "limiting factors" and give examples.



The Canadian Wildlife Federation's WILD Education programs give you many opportunities to experience nature.

Photo: Bill Kowalchuk

- Recognize that some fluctuations in wildlife populations are natural, as ecological systems undergo a constant change.

You will need a large area (indoors or outdoors) for youths to run, a slip chart or chalkboard, and markers.

How to Play

1. Begin by telling your Scouts that they are about to participate in an activity that emphasizes the most important things that animals need to survive. Review the essential components of habitat with the students: food, water, shelter and space in a suitable arrangement. *Oh Deer* emphasizes three of these habitat components (food, water and shelter), but youths shouldn't forget the importance of having enough space for animals to live; all components must be suitably balanced or animals will die.
2. Ask your players to count off into groups of four. Each group should go to a separate area: all ones to one area, all twos to another, etc. Mark two parallel lines on the ground nine to 18 metres apart. Line the ones up behind one line, while the rest of the players stand behind the other.
3. The ones become "deer." All deer need good habitat to survive. Ask your Scouts to list the essential habitat components again — food, water, shelter and space in a suitable arrangement. For the purposes of this activity, let's assume that deer have enough space in which to live; so we are emphasizing food, water and shelter. The deer (the ones)

need to find food, water and shelter to survive. When your deer are looking for food, they should clamp their hands over their stomachs. When they're looking for water, they should put their hands over their mouths. When looking for shelter, they should hold their hands together over their heads. Deer can choose to look for any one of their needs during each round or segment of the activity, but deer cannot change what they are individually looking for (e.g. when they see what's available during that round). Deer can change again what they're looking for in following rounds if they survive.

4. The twos, threes and fours represent food, water and shelter — essential components of habitat. At the start of each round, youths get to choose which component he or she will represent during that round. They depict their component in the same way the deer show what they are looking for (i.e. hands on stomach for food, etc.).
5. The game starts with all Scouts lined up on their respective lines

(deer on one side, habitat components on the other side). Players in the two lines turn their backs to those in the other line.

ANY DEER THAT FAILS TO FIND ITS FOOD, WATER OR SHELTER DIES, AND BECOMES PART OF THE HABITAT.

6. A leader begins the first round by asking all players to make their signs — each deer deciding what it is looking for, each habitat component deciding what it is representing. Give your Scouts a few

moments to get their hands in place (over stomachs, mouths, or over their heads). You'll notice a lot of variety, with some students representing water, some food and some shelter. As the game proceeds, sometimes your Scouts may confer with each other, then all make the same sign. That's okay, but don't encourage it. For example, all your players in habitat might decide to become shelter; that could represent a drought year with no available food or water.

7. When all Scouts are ready, count "One... two... three." At three, all players turn around and face members in the opposite line, continuing to hold their signs clearly.
8. When deer see the habitat component they need, they should run to it. Each deer must hold the sign of what it is looking for until getting to the habitat component person with the same sign. Each deer that reaches its necessary habitat component takes the "food," "water" or "shelter" back to the deer side of the line. This represents the deer successfully

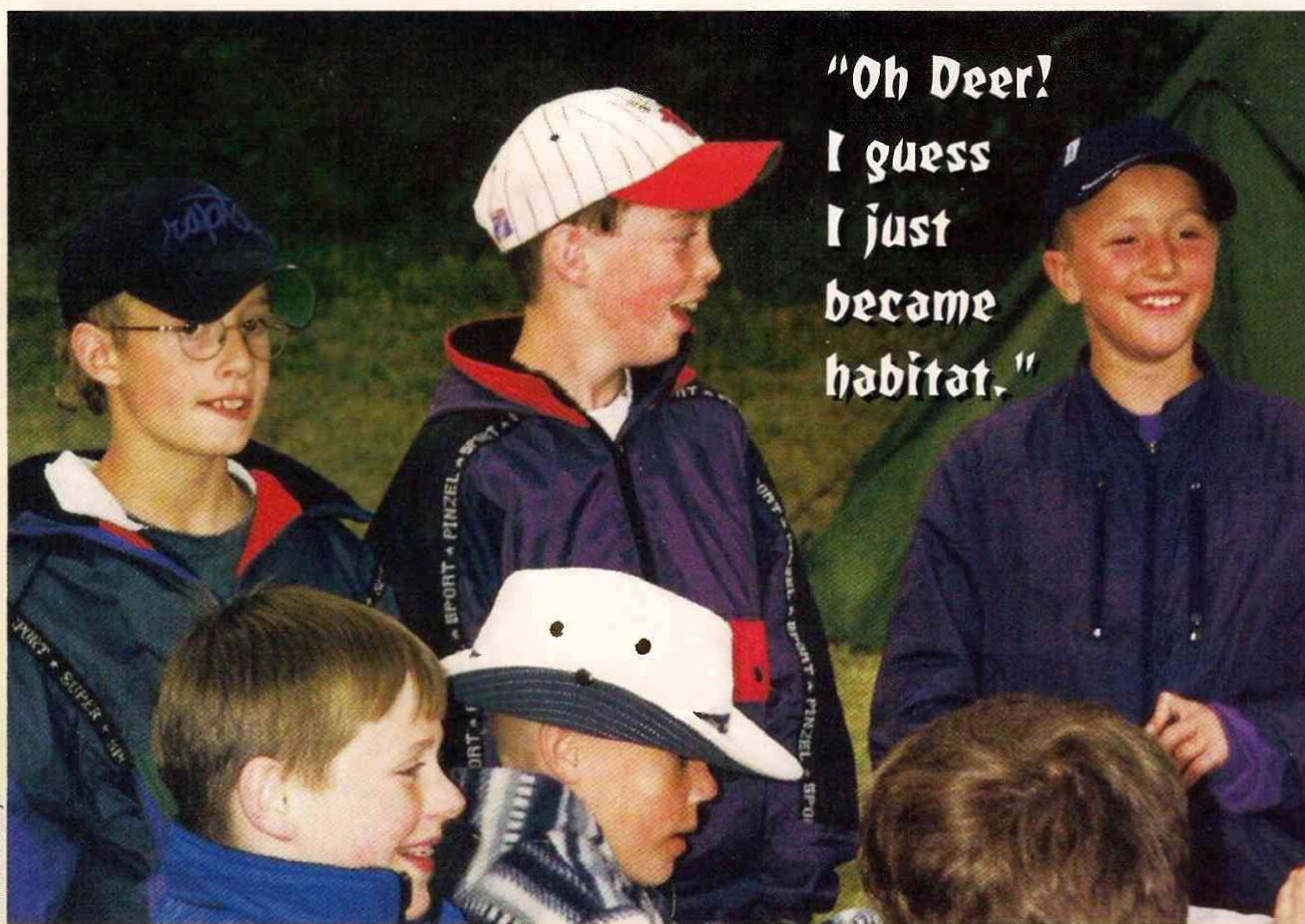


Photo: Bill Kowalchuk

meeting its needs and successfully reproducing as a result. Any deer that fails to find its food, water or shelter dies, and becomes part of the habitat (i.e. in the next round, the dead deer becomes a habitat component and so is available as food, water or shelter to the living deer).

Note: When more than one deer reaches a habitat component, the student who gets there first survives. Habitat components stay in place on their line until a deer needs them. If no deer needs a particular habitat component during a round, the habitat component just stays where it is. The habitat person may, however, change which component it represents from round to round.

9. A leader should keep track of how many deer there are at the start of the game; record the number at the end of each round, too. Continue the game for approximately 15 rounds. If you maintain a brisk pace, your Scouts will really enjoy the fun.

Great Endings

10. At the end of 15 rounds, gather your Scouts together to discuss the activity. Encourage them to talk about what they experienced and saw. For example, a small herd of deer began by finding more than enough habitat needs. The population expanded over the next two to three rounds until the habitat was depleted and there wasn't enough food, water and shelter for all the deer. At that point, many deer starved or died of thirst or lack of shelter, and became part of the habitat. Nature mirrors this process.

11. Using a flip chart, pad or a chalkboard, post the data recorded during the game. The number of deer at the beginning of the game and at the end of each round represent the deer population over a series of years (i.e. each round stands for one year). The data will give a good visual reference to help everyone see how the deer population fluctu-

ated. Wildlife populations will tend to peak and rebuild, peak and rebuild, as long as there is good habitat and sufficient numbers of animals to successfully reproduce.

12. Finish the activity by getting everyone to summarize the things they learned from this game. What do animals need to survive? What are some of the "limiting factors" that affect their survival? Are wildlife populations static, or do they tend to fluctuate as part of an overall "balance of nature"? Is nature ever really in "balance" or are ecological systems involved in a process of constant change?

Project WILD: It's Terrific!

Oh Deer is just one of many (in fact hundreds) of activities you'll find in the *Project WILD Activity Guide*. Check with your local council office to find out if there's a workshop scheduled for your area. Then, go WILD!▲

MOVING?

Please let us know. Print your new address in the space provided. Tape the address label that now appears on the cover of your LEADER in the box marked "Previous Address".

New Address

Name _____

Address _____

Prov. _____ Code _____

Previous Address

(Affix label here)

Mail to: **The Leader**
1345 Baseline Road,
Suite 100
Ottawa, ON
K2C 0A7

**"There's no better
classroom than
the outdoors."**

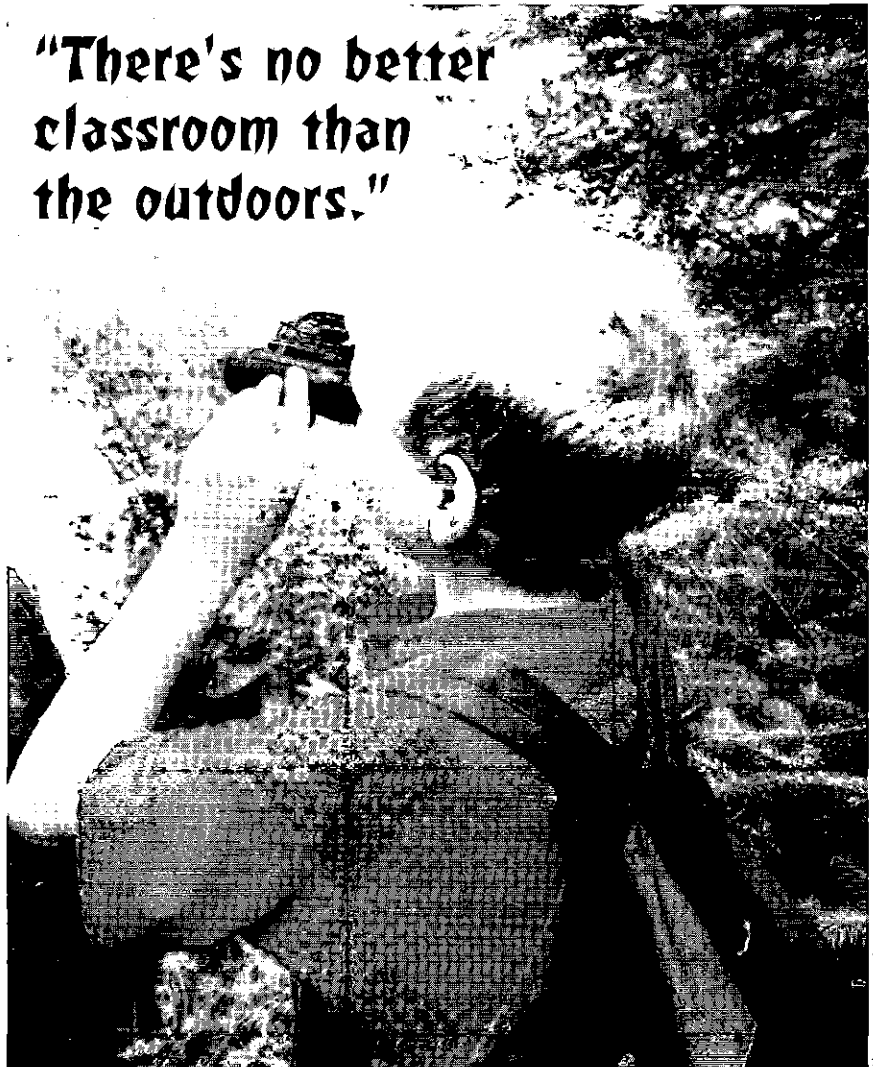


Photo: Joanne Poytzer

Field Tested Program Ideas

by Ian Mitchell

Look no further if you're casting around for an excellent game or program activity that's sure to please your Scouts.

Pantomime Knots Game

This game from Lynnette Anderson Koshman (Voyageur Region, Ottawa, ON) will help your Scouts learn and remember their knots.

Write down the names of knots you've been practising on 3" x 5" recipe cards. Put these in a hat. The patrol leader draws them out one by one, and pantomimes the knot to the patrol. Patrol members must not only identify the knot, but also tie it.

If patrol members identify and tie the knot correctly, the patrol leader draws another card. If incorrect, the patrol tries guessing (or tying) again. Whichever patrol that gets through the most knots in a set time period, wins.

Whistle Wide Game

This favourite of Colin Walker (2nd Howrah Group, Tasmania) involves sending one or two Scouts out into a park or familiar forest area. (*Note:* Set clear boundaries.) Each youth has a whistle. Every 30 seconds a whistle carrier must blow the whistle to reveal their position.

After giving the whistlers a one or two minute head start, other Scouts must pursue the whistlers (who keep on moving), and try to find them. The person who catches your whistlers becomes the next whistler.

Are you planning a night theme? Adapt the game by substituting flashlights for whistles.

Camping Tips

Dick Myers (1st Vanier Scouts, St. John's, NF) offers two camping tips: how to make fire logs and how to remove sticky sap from hands. Johannes Sauerteig (Beaverbank Troop, Halifax, NS) suggests his own fire starter craft idea, as well as a camp use for milk bags.

Five Logs

Fire logs that you buy in stores make really inexpensive fire starters. To make mini fire starters, cut a fire log into slices approximately 2.5 cm thick. Wear gloves and cut with a hand saw. Your Scouts can then break each piece in half and wrap them in a sandwich bag. One fire log will go a long way.

Annoying Tree Sap

To remove tree sap from your hands, start by rubbing them well with butter or margarine. Then, wipe off the excess with a paper towel, and wash your hands with soap.

Empty Milk Bags

One litre size milk bags make tough containers for small items during hikes. Just slit the top, wash the bag out, and secure with string or a twist tie. They're perfect for food and snacks.

Trail Snack

Your Scouts will love this snack, says Andrew Ramsey (1st Harewood Group, Mid Island District, BC). *Allergy warning!* This recipe contains peanut butter.

Melt 250 mL peanut butter, 125 mL margarine and 125 mL chocolate chips together. Place one box of Crispix in a large bowl, and pour your melted mixture over it. Stir until the Crispix is well coated.

Now put the mixture in a paper bag with 650 mL of icing sugar, and shake well. ^

Get Activities, Games, Songs and More!

If you're looking for program tips and ideas, why not send an e-mail message to MAISER@SCOUTS.CA? Type the following in the first line of the message box: Subscribe SPRG-L

Regularly, we'll send you games, songs, tips, activities and lots more to enhance your weekly program.

If you've got a great tip to share, send it to us.

CALL TOLL FREE 1-800-668-9481

FUNDRAISERS
YOU make 100% profit on
our quality products.

- No hidden charges
- Taxes included in quoted prices except for provinces presently using HST - Add 8%
- Delivery charges included in quoted prices
- Minimum order is ONLY 1 case (50 units)

**To place your order,
 get more information or
 be added to our mailing list**

CALL

1-800-668-9481

Quinte Plastics Ltd.

22 Manor Cres., Trenton, On. K8V 3Z7



For Service to Scouting

compiled by Cheryl Dinelle

We're pleased to announce the names of people in Scouting who have been recognized for gallantry and service between

March 23, 1999 and August 31, 1999. We will announce awards made after August 31, 1999 in a spring issue of **the Leader**.

AWARD FOR FORTITUDE

(for perseverance despite physical or mental impediments)

Joshua Corcoran, Calgary, AB
Lil Fulford, Angus, ON
Malcolm McWatters, Nipawin, SK
Matthew Nowell, Whitby, ON

CERTIFICATE FOR GALLANTRY

(for gallantry with slight risk and worthy of recorded commendation)

Joshua Watson, Port Hardy, BC

CERTIFICATE FOR MERITORIOUS CONDUCT

(for meritorious conduct worthy of recorded commendation)

5th & 13th Venturer Company,
Brampton, ON
Davis Baker, Brampton, ON
Evan Batten, Pincourt, QC
Brian Boychuck, Brampton, ON

Andrew Chan, Brampton, ON
Scott Dowden, Brantford, ON
Eric Fok, North York, ON
Peter Graham, Brampton, ON
Simon Hollick, Brampton, ON
Trevor Kettle, Brampton, ON
Curtis Latimer, Brampton, ON
Christopher Livingstone,
Nanaimo, BC

Michael Mask, Kanata, ON
David Mask, Kanata, ON
Timothy O'Neal, Dashwood, ON
Shawn Oehrlein, Brampton, ON
Marc Orticello, Brampton, ON
Chris Purich, Brampton, ON
Duncan Quick, Brampton, ON
Cody Specht, Williamsford, ON
Ross Thede, Port Elgin, ON
Marc Watson, Brampton, ON
Don Wood, Brantford, ON

BAR TO SILVER ACORN

(for further especially distinguished service to Scouting)

Jim Haskins, Victoria, BC

Frank Maertens-Poole,
Prince Albert, SK

SILVER ACORN

(for especially distinguished service to Scouting)

Andy Anderson, Kingston, NS
Derek Arscott, Edmonton, AB
Tom Godfrey, Toronto, ON
Bill Kelly, Ottawa, ON
Allison McCormick, Charlottetown, PE
Gene McIvor, Marysville, BC
Bill Rivers, Whitehorse, YK
Ian Sutherland, Peterborough, ON
James Tyre, Victoria, BC
Judy Walker, Niagara Falls, ON
John Wylie, Victoria, BC

BAR TO MEDAL OF MERIT

(for further especially good service to Scouting)

Joe Belohorec, Sherwood Park, AB
Gerald Bowen, Edmonton, AB
Laurie Brown, Brentwood Bay, BC



b & s emblem limited

140 Engelhard Dr., Box 3
Aurora, Ontario,
(Toronto), Canada L4G 3G8

Telephone: (905) 773-7733 Fax: (905) 773-7745
Email: bsemblem@netcom.ca

The Crest People

- Embroidered event emblems
- District & Provincial Emblems
 - Camp badges & Uniform crests

Highest in quality • Lowest in prices

- Best in service from coast to coast

Hubert Coombs, Stephenville, NF
 John Crook, Cold Lake, AB
 Brian Dunkerley, Calgary, AB
 Robert Latty, Cold Lake, AB
 Arlene Nerrie, Sundre, AB
 Richard St. John, Charlottetown, PE
 Larry Stecho, Kitchener, ON

MEDAL OF MERIT

(for especially good service to Scouting)

Sue Alford, Mill Bay, BC
 Andrew Avdimiretz,
 Sherwood Park, AB
 Linda Bates, Perth Road Village, ON
 Don Blanchette, Sherbrooke, QC
 Bob Bodie, West Vancouver, BC
 Lorne Bradley, Edmonton, AB
 David Bushell, Mississauga, ON
 Ruth Campbell, Thamesville, ON
 Carmel Chaulk, Gander, NF
 Lavern Clark, Blyth, ON
 Beryl Cooper, St. Albert, AB
 Carol Anne Crown, Niagara Falls, ON
 Harry Defelice, Burlington, ON
 Shawn Dougherty, Cold Lake, AB
 Dick Earthy, Vancouver, BC
 Dorothy Foord, Hamilton, ON
 Harold Fraser, Springhill, NS
 Kenneth Fulford, Borden, ON
 Larry Goldsby, Maple Ridge, BC
 George Gouraud,

Port Coquitlam, BC
 Sydney Griffin, Etobicoke, ON
 Peter Harding, Saint John, NB
 Eric Harkonen, Terrace, BC
 Roderick Harte, Niagara Falls, ON
 Bob Heaslip, West Vancouver, BC
 Pat Hort, Cold Lake, AB
 Jim Howatt, Whitehorse, YT
 Keith Kasper, Surrey, BC
 Rodney Kerr, Surrey, BC
 Ray Kirk, Thorburn, NS
 Laurie Kraftcheck, Exeter, ON
 Susan Kraftcheck, Exeter, ON
 Glenn Krauskopf, Alliston, ON
 Bill Kruisselbrink, Valemount, BC
 Peter Lewis, Victoria, BC
 Russell Littlemore, Regina, SK
 David Mandeville, Saskatoon, SK
 Jim Massey, Grand Forks, BC
 John McEachern, Sebright, ON
 Geoffrey McFarlane, Kitimat, BC
 James McKee, Carvel, AB
 John McNeil, Dartmouth, NS
 Wilfred Mercer,
 Point Leamington, NF
 Mildred Moroney, Windsor, ON
 Maria Mortimer, Everett, ON
 Holly Nagel, Regina, SK
 Garry Nelson, Valleyview, AB
 Robert Neerie, Sundre, AB
 Terry Nichols, Vancouver, BC
 William Nolan, Grimsby, ON
 Astrid Noonan, Brantford, ON

Karen O'Toole, Sambro, NS
 Brian Packham, Niagara Falls, ON
 Edwin Patterson, Rothesay, NB
 John Philp, Edmonton, AB
 Frank Pioro, Whitby, ON
 Ronald Planden, Saanichton, BC
 Kenneth Rae, Edmonton, AB
 Karen Redmond, Auburn, ON
 Peter Riley, Kingston, ON
 Betty Lee Rivers, Whitehorse, YT
 Wendy Robak, London, ON
 Harley Rogers, Gander, NF
 Laurel-Ann Simmons, Elkford, BC
 Jim Smith, St. Laurent, QC
 Alex Smith, Wolfville, NS
 Lorna Stacy, Sherwood Park, AB
 Neil Stratton, Edmonton, AB
 Lillian Svensson, Coquitlam, BC
 Serge Tétreault, LaSalle, QC
 Scott Thomas, Surrey, BC
 John Thoms, Bishops Falls, NF
 Arthur Thorburn, Kinuso, AB
 John Thornton, Lower Sackville, NS
 Cathy Traverse, Creemore, ON
 Jaffer Valiani, Burnaby, BC
 Shirley Walker, Orillia, ON
 Ted Walter, Brampton, ON
 John Watson, Edmonton, AB
 James Welch, St. Thomas, ON
 John Wilson, Kingston, ON
 Peter Withers, West Vancouver, BC
 Stephanie Woodcock,
 Cold Lake, AB ^

A Child's Guide to the World of Science

Want to help the children in your life better understand the world around them? Then treat them to a gift of the award-winning **YES Mag: Canada's Science Magazine For Kids.**

YES Mag introduces kids ages 8 to 14 to science, technology, engineering, and math in a fun and educational way. At only \$12 for a one year (four issue) subscription, it's a gift you can't afford to pass up.

Every 32-page, full-colour issue of YES Mag is packed with:

- Do-at-home Projects
- Science News
- Brain Bumpers & Contests
- Canadian Content

Plus, order by Dec. 6, and we will send the recipient a "Happy Holidays" card to notify them of your gift.



To Subscribe

A one year (four issue) subscription to YES Mag is \$12 (includes GST). Orders to the U.S. are \$16, international orders are \$20. To order, fill out the form (or a copy) and send it along with a cheque (payable to YES Mag) to:
 YES Mag
 4175 Francisco Pl
 Victoria, BC
 V8N 6H1

Subscription will start with January 2000 issue.

Satisfaction Guaranteed!

YES! I want to share the world of science with a child.

Check if you want a gift announcement sent to recipient.

Please indicate who gift is from: _____

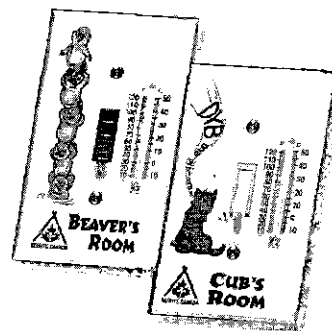
CHILD'S NAME	BIRTHDATE (optional)		
ADDRESS			
CITY	PROVINCE	POSTAL CODE	
MY NAME	EMAIL		
ADDRESS			
CITY	PROVINCE	POSTAL CODE	

Tel: (250) 477-5543 • Fax: (250) 477-5543 • info@yesmag.bc.ca • http://www.yesmag.bc.ca

Gear Up for the Holidays

by Ben Kruser

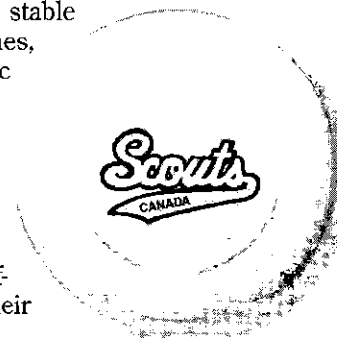
National Retail Services is constantly looking for unique products that bring the spirit of Scouting to every member. Beavers and Cubs will want to show off their pride in Scouting with our simple light switch cover. Parents will appreciate the built-in thermometer that is child-safe.



Airborne Games

Ultimate and flying disc golf fans will recognize the quality in our new flying disc (I can't call it a Frisbee™ because that name is trademarked). Your average "dog disc" that you use with Fido is about 119 grams, and will not fly straight with a strong throw. However, our 165 gram disc is designed for long, stable flight. It's superb for wide games, such as Ultimate. This flying disc will make throwing much easier for novice players.

Speaking of airborne products, we've just brought in a mega-sized styrofoam flyer. If you think trying to take a Kub Kar kit away from parents is difficult, just wait until they get their hands on this flyer!



Woggle On Over Here

Woggle making is in danger of becoming a lost art with some Scouting groups, yet every youth should experience the satisfaction of carving and painting a personal woggle. We've brought in a large selection of wooden woggles that Cubs, Scouts and Venturers can either sand and paint as is, or carve to make a more artistic and thoughtful image. One of our suppliers offers some unique designs through local Scout Shops, such as the Scout Sign and Maple Leaf Woggles. Look for other wildlife designs, such as Snake, Turtle, Bass, Loon and Bear. We even offer a Beaver for colonies to use.

Ready for the Millennium?

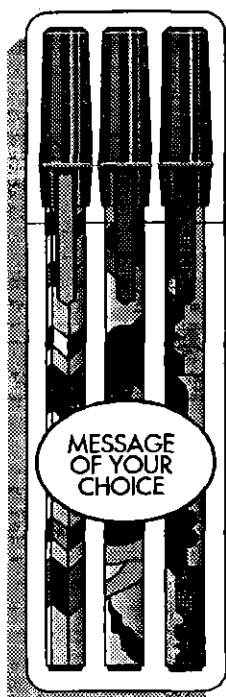
It's not long until the new millennium arrives. What special plans have you made for this once-in-a-thousand-years celebration?

It's not too late to have a group New Year's Eve party to top off the holidays. ^



Your Problem: FUND RAISING

The solution: **PEN PAK**
You only pay for packs you sell



MESSAGE OF YOUR CHOICE

If you are planning a fund-raising campaign, the Carrier Pen Pack, model P3Z is your answer. The model P3Z consists of 3 MULTICOLOURED BARREL BIC pens (medium point, blue ink) inserted in an imprinted vinyl case. You pay only 95 cents per pack. Price includes imprinted message of your choice on

vinyl case, GST and shipping charges. Suggested sale price of \$2.00 per pack leaves you a profit of over a 100%. There is no risk involved since 6 weeks after date of invoice you pay only for packs sold and return any left-overs to us. Minimum order is 600 packs.

Also available:

3 BIC white barrel pack medium point: includes 2 blue ink and one red ink. You pay 80 cents and sell for \$1.50

4 BIC white barrel pack medium point: includes 2 blue ink, one red ink and one black ink. You pay \$1.00 and sell for \$2.00.

To order simply complete the coupon and mail or fax to Carrier Pen.

Please ship usCarrier Pen Paks (600 minimum)

P3Z pack 3 Bic pack 4 BIC pack

Six weeks after date of invoice, the buyer agrees to pay for the packs sold and to return the left-overs to:

CARRIER PEN CO. LTD,

70 Assumption Blvd. West, Joliette, Que. J6E 7H3

Tel. Toll free: 1-800-267-1338 Fax: (450) 759-0055

organization

address

city

prov. p. code

tel. fax

name

title

signature

copy to be imprinted

SCOUTER'S 5

Thought for the Day

- I have to live with myself and so,
I want to be fit for myself to know.
I want to be able as years go by,
Always to look myself straight in the eye.
I don't want to stand with the setting sun,
And hate myself for the things I've done.
- I want to go out with my head erect,
I want to deserve all people's respect.
For here in the struggle for fame and self,
I want to be able to like myself.
- I don't want to look at myself and know,
That I'm bluster and bluff and empty and show.

Chatting With God

Here's an easy way to say and understand The Lord's Prayer (Matthew 6: 9-13) that even a young child can understand. Beavers, Cubs and Scouts should discuss it in small groups and think about how it applies to their Promise and Law.

You are my Father who lives in heaven.

Your name is very holy and special. Help me to use it properly.

- I'm waiting and watching until the time You come to take me to Your house to live and play.

I want the whole world to follow Your plans, just as the angels in heaven are doing this very minute.

- Today, give me the food I need to grow strong and tall.

I'm sorry I don't act like You want me to all the time. Help me follow your path through the forest of life.



(Continued next page)

Scouter's Five Minutes

November '99

GAMES

The Planet Game

- Before playing this game, make planets from 8½ x 11 construction paper, then put them on the gym walls. Also, write down on recipe cards the activity Cubs must do when they visit that planet.

- Make Mercury from grey construction paper, and write on its recipe card: "Light bouncing walk." Make Venus from yellow chlorine green construction paper. Write on its recipe card: "Normal walk." Make Earth from dark blue paper and write: "Normal or running" on its recipe card. Mars is copper red; write: "Springy walk." Jupiter is made from multi-coloured stripes; write: "Crawl on all fours." Saturn is orange; write: "Walk on knees." Uranus is bluish-green. Write on its card also: "Walk on knees." Neptune is light blue and Cubs must swim or crawl to it. Pluto is ice-water grey; write: "Bouncing and shivering cold." Make a *very large* Sun from yellow paper. Form large sun beams that stick out with the word "HOT!" on them.

- To play, form your Cubs into relay lines. Give a card to the first person in each line. The Cub must go to the planet and return doing whatever the activity states for that planet. When Cubs returns, hand out the next cards.

- Cubs must watch out for the Sun which stands in the middle of the gym floor. If one or more Cubs touch it, they're fried and must start over. Once a team visits all planets, they sit down.

— Lois Kelk, 23rd Nepean Wolverine Pack, ON.



Games

November '99

Be a

leader

Reader!

Leading the way
10 times a year!

Mail to: 1345 Baseline Road, Suite 100
Ottawa, ON K2C 0A7

Subscription rates:

Registered Adult Members Scouts Canada
and non-members \$8.56 / year (Includes GST)
Outside Canada \$18 / year

Please send me the Leader. I enclose my cheque (money order) for:

1 year 2 years new subscription advanced renewal

Please charge my: Visa Mastercard Card no. _____

Expiry Date: _____ Signature _____

Name _____

Address _____

City _____ Province _____

Postal Code _____

G.S.T. Reg. No. R100 794528

the **leader**

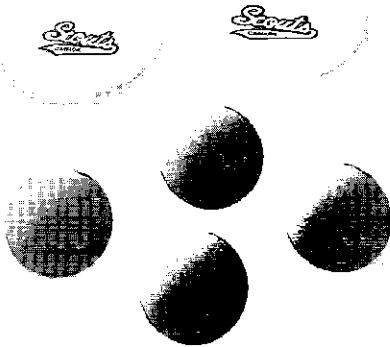
Button Ball

Last winter, the 27th Nepean Sea Scouts (S.S. *Jockvale*) invented a game called "Button Ball" which uses four vinyl-covered nerf balls (about 17 cm in diameter).

Divide your gym into two areas, each of which has two flying discs laid out parallel to, and four to five metres in from, the centre line. Up to 10 youth can play on each team. The first team that gets 'exterminated', loses. Players are "dead" or "out" (sent to the sidelines) when they get hit anywhere except the neck or head by a direct throw. Hits from bounced balls don't count.

Players may catch the ball without penalty, but if they drop it, they're out. Teamwork, strategy and tactics are key, and here's where the buttons come in. A player can rescue a "dead" teammate from the sidelines by hitting a "button" in enemy territory with the ball. From four to five metres away, standing at the centre line and exposed to "incoming" balls this is challenging but great fun.

— Thanks to Brian Derick.



Games

Please forgive me for the wrongs I do; I'm going to try to forgive everyone who does bad things to me. Sometimes I may fail, but I'll keep on trying.

Take my hand and lead me only to the places You want me to go.

When I want to do bad things, help me run away fast!

You are more wonderful than I can even imagine. You're amazing!

You are very, very strong. I can take comfort in your shadow.

All things everywhere belong to You. They always will.

Thank you Lord God for Your presence in my life.

— Thanks to Hazel Hallgren, Red Deer, Alta.



Scouter's Five Minutes

Custom Embroidered Crests

On time every time.

STITCHASAURUS REX



- Regional or Group Camps
- Jamborees
- Region, District Crests
- Special Events
- Woggles

- Hats, Shirts
- Pins
- Souvenir - Canada crests
- Generic camp crests
- Generic event crests

Design your own, have us do it or add your name to a stock design. Receive a full colour version prior to production upon request.

Minimum 50

3-4 week delivery!

Rush orders are available.*

TOLL FREE **1-888-912-7378**

ZONE WEST ENTERPRISES LTD.

#17 - 20172 - 113B Ave. Maple Ridge BC V2X 0Y9

Phone: (604) 460-2828 Fax: (604) 460-2006

E - mail: quotes@zwpatch.com

*Call for details

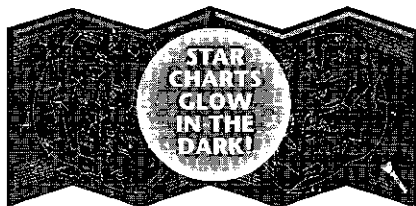
Visit our home page at
www.zwpatch.com

OUTSTANDING IN THE FIELD!

Nature study has never been easier! Folding, laminated field cards allow novices of all ages to easily identify common plants and animals, constellations, rocks, clouds and much more!

- Cards are pocket-sized when folded
- Format is ideal for comparing and contrasting similar species
- Over 100 titles available featuring up to 150 illustrations per card
- Laminated for durability

BEST-SELLING TITLES



The Night Sky

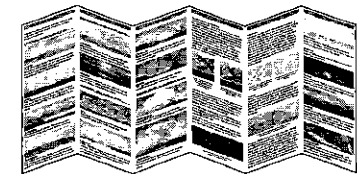
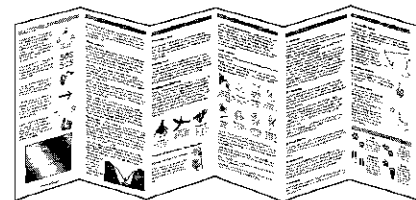
- Highlights prominent constellations visible from cities throughout North America in summer and winter.
- Star charts glow in the dark (use a flashlight to make the constellations luminous).

Pond Life

- Highlights common trees, shrubs, wildflowers, mammals, birds, reptiles, amphibians, fishes, insects and invertebrates found in ponds, lakes and wetlands throughout North America.

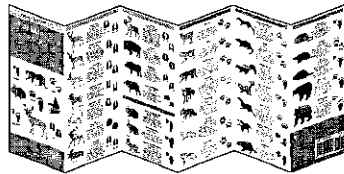
Wilderness Survival

- Essential survival information on how to find food and water, emergency first-aid, shelter-, signal- and fire-making and outdoor navigation.
- Reflective panel acts as emergency signal.



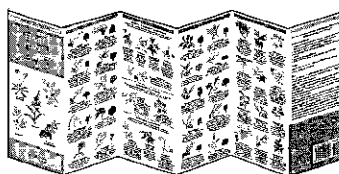
Weather

- Learn to read clouds and anticipate weather changes.
- Easily identify the 10 common cloud types



Animal Tracks

- Folding card format ideal for comparison of tracks and signs of common mammals and birds.
- Ruler on back panel.



Edible Plants

- Highlights widespread, common species of edible plants. Also references common poisonous plants.

Titles Include:

NATIONAL TITLES

- The Night Sky
- Weather
- Animal Tracks
- Geology
- Wilderness Survival
- Pond Life
- Edible Plants
- Urban Wildlife

REGIONAL TITLES

- Backyard Birds of Western North America
- Backyard Birds of Eastern North America
- Coastal Birds of Western North America
- Coastal Birds of Eastern North America
- Great Lakes Birds
- Great Lakes Wildlife
- Great Lakes Trees & Wildflowers
- Northeastern Seashore Life
- Northwestern Seashore Life
- Rocky Mountain Birds
- Rocky Mountain Wildlife
- Rocky Mountain Trees & Wildflowers

PROVINCIAL TITLES

- Alberta Birds
- Alberta Wildlife
- BC Birds
- BC Wildlife
- BC Trees & Wildflowers
- BC Seashore Life
- Ontario Birds
- Ontario Wildlife

More than 100 titles available. For a complete listing, visit our website at www.waterfordpress.com or request a catalog by writing: Waterford Press Ltd. 212, 1847 West Broadway Vancouver, BC V6J 1Y6

FOR A LIMITED TIME*, BUY THREE AND GET ONE FREE!

Cards are \$7.95 each. Shipping charge for 1-4 cards is \$4.95. (Total for four cards during promotion is \$28.80)

Credit Card Orders Only
Tel: 800-434-2555
Fax: 604-688-5850

Mail Orders
Send order information and cheque to:

Waterford Press Ltd.
212, 1847 W. Broadway
Vancouver, BC V6J 1Y6

FUNDRAISER FRIENDLY

Products sold as fundraisers can be purchased for 50% off the cover price, i.e., you make nearly \$4 per unit sold! These are ideal gifts! Minimum order is 100 units. All unsold products can be returned for refund. Call 800-434-2555 for details.

*Offer expires Dec.15, 1999.

Internet Alert!

Download hundreds of free educational games and activities from our award-winning website:

[www.
waterfordpress.
com](http://www.waterfordpress.com)

Linking Games Make Recruiting Easy

by Ian Mitchell

Link: "A connecting part, thing or person that unites others." — *Dictionary's definition*

For years, Scouting programs have emphasized linking activities. Why? It encourages teamwork, fellowship and fun; it also makes recruiting much easier. But ensuring that activities are

exciting for everyone takes thought and preparation. It's sometimes extra difficult to guarantee Scouts and Venturers mix well.

Here are several games that will build up rich memories of good times between members in the two sections.

Klondike Musher Baseball

Anne Winnett of Youbou, BC, sent in this winter game. Scouts and Venturers must try to score runs by "mushing" their way around bases on a crazy carpet-type sled pulled by two teammates.

Divide players into two teams of seven or more Scouts. You'll need an outdoor playing field; three bases, home plate, and a bat; a tennis ball (or soft rubber ball); and a couple of carpet-type sleds.

Follow the general rules of baseball. Batters have two designated sled-toters to pull them around the bases. The outfielder who fields the ball, runs after and tries to tag the player being pulled on the carpet; passing the ball to other team members is not allowed. Everyone except the batter and the pitcher stay in constant motion (e.g. jogging on-the-spot in the snow or doing jumping jacks). If anyone is caught standing still, the opposing team earns a point.

Tie this game into building winter skills by getting all outfielders to wear snowshoes.

Hat Trike Hockey

Cathy Kozminski's group in Meleb, Manitoba, love this game. This competitive game involves scoring goals on the other team's net.

Form two teams made up of seven or more players each. In addition to a smooth playing surface, you'll need enough tricycles for all players; two hockey nets; a light ball that won't cause injury; plastic hockey sticks; gloves (to protect hands); knee and elbow pads for goalies; and pinnies or extra large shirts to identify teams.

Follow hockey's general rules. If you don't have enough tricycles for everyone, pair up. The second person should stand at the back of the trike and help manoeuvre the tricycle to score. Goalies play on their knees and use hands or their body to stop the ball.

Make sure everyone plays a gentle game — absolutely no contact.

For variation, use tennis racquets instead of hockey sticks.

Bed Sheet Bluff

In this game, Scouts try to score more points than the other team.

Form into two teams of six to nine players on a volleyball court. You'll need a volleyball; a net and two poles; and several colourful bed sheets.

Set up the game as if you were going to play volleyball, then hang the bed sheets over the net to make it impossible to see players on the other team. Follow the general rules of volleyball. After each game, make up new teams.

Use a colourful beach ball instead of a volleyball for variation. In the hot days of summer, use water balloons and play outside.

Involve Everyone

What's the most important aspect of any linking activity? Making sure games are fun and very active. Also, that they provide lots of opportunity for the youth to meet and form friendships. Several good linking events will almost guarantee easy recruiting next year.

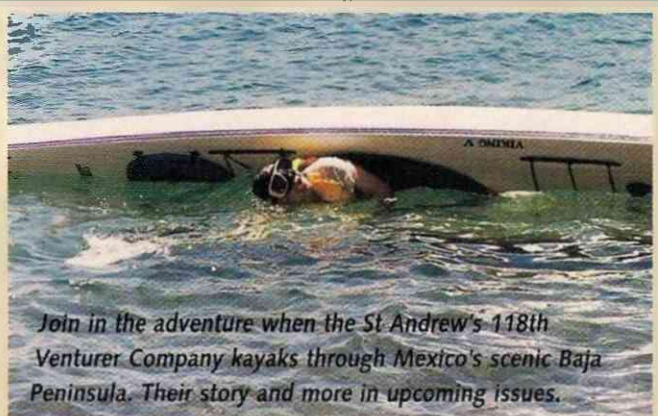
Don't wait for spring to start your linking; do it now! ^

1998 Amory Award Winners

This year's 1998 Amory Award Winners all upheld the true pioneering spirit of the Award. They were:

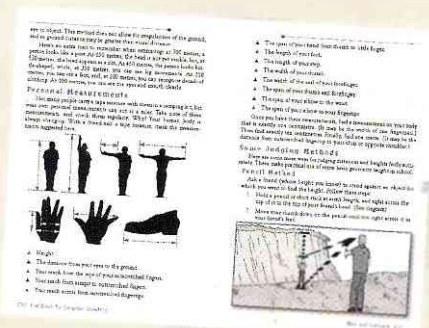
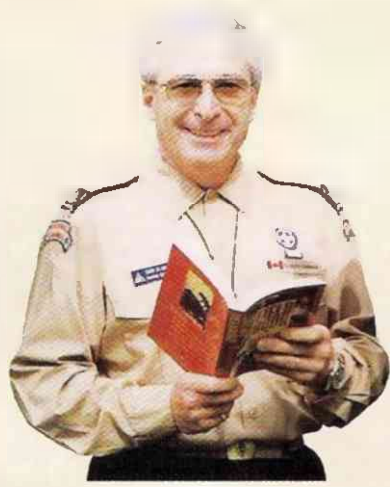
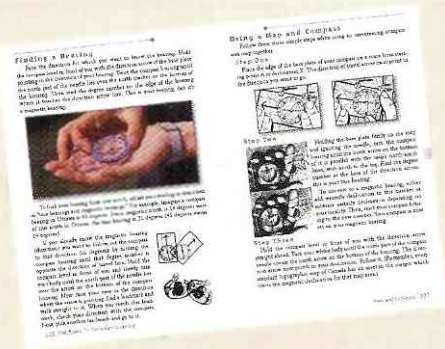
- 1st Place:** 10th Whitby (Ontario)
— French River canoe trip
- 2nd Place:** 189th Deer Run (Alberta)
— Mt. Assiniboine backpacking expedition
- 3rd Place:** St Andrew's 118th (Alberta)
— Baja, Mexico, kayak trip

Look for their stories in upcoming issues of the *Leader*!



Join in the adventure when the St Andrew's 118th Venturer Company kayaks through Mexico's scenic Baja Peninsula. Their story and more in upcoming issues.

Photo: St Andrew's 118th Venturers



From the National Commissioner's Tent

by Sam Elsworth

I hope you had a restful summer, and are enjoying the start of another exciting Scouting season. I'd like to update you on some recent initiatives by National Council, and provide you with details of other Scouting activities.

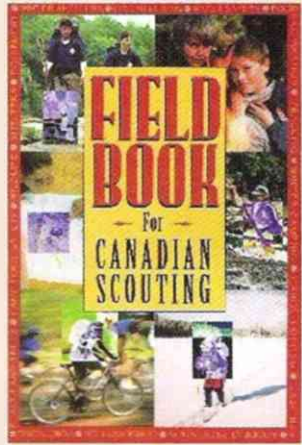
The new *Fieldbook for Canadian Scouting* is now available. This excellent full-colour resource is a comprehensive outdoor guide for youth. It covers all aspects of planning and enjoying safe outdoor adventures. A national media tour in September promoting the book, including radio and television interviews, proved very popular. Approximately five million people heard about our all-new *Fieldbook*.

The new *Camping/Outdoor Activity Guide* is a valuable resource to help groups make sure outdoor activities are as safe as possible. The Guide helps groups ask (and answer) the questions: Are we in the right place, at the right time, with the right people, and the right equipment? We've provided this resource free of charge to all groups. It's also available on our web site at www.scouts.ca.

Scouts Canada's new *Program Help Line* offers program related advice and ideas to leaders across Canada. Scouters can call 1-800-339-6643 or e-mail us at pgnhelp@scouts.ca and ask our program experts for tips, help and advice — everything from how

to conduct a Grand Howl to learning about an innovative steam-off game. An enthusiastic sponsor donated funds to provide this valuable service.

We are continuing to enhance *Scouts Canada's web site*. The *Camp-*



ing/Outdoor Activity Guide, Religion in Life pamphlets. *How to Protect Your Children from Child Abuse: A Parent's Guide*, selected *Jumpstart* and *Leader Magazine* materials, and other resources are now available for free downloading from the site. The site also contains updated policy information, National Council minutes and reports, and information about special events, like CJ'01, provincial and world jamborees, and Scoutrees.

Raise that Profile!

We are also working to improve Scouts Canada's visibility in your community. In addition to the *Fieldbook* media tour, we've produced new radio and television public service an-

nouncements, and a new poster to help groups promote registration night. These materials are available from your local council office.

We're also working on a plan to significantly raise Scouting's national profile next fall.

These new initiatives form part of our commitment to provide excellent service to all members. The National Council is dedicated to making sure that you and your groups have the best resources to run top-notch programs for young people.

Second to None

Have you heard about other associations calling themselves Scouts and/or offering Scouting programs in Canada. These organizations are *not* members of Scouts Canada or L'Association des Scouts du Canada, and as such they are not affiliated with the World Organization of the Scout Movement (WOSM). These groups should not call themselves Scouts or offer our Scouting programs.

Groups that receive excellent service and that run top-notch, vibrant and fun programs for interested young people will ensure that Scouts Canada remains the country's premiere youth movement — just as we are now.

Have a terrific Scouting year. If I can help you in any way, please call. ^

— Sam Elsworth is Scouts Canada's National Commissioner.

the

EASY

Fund Raiser

MADE BY A CANADIAN COMPANY FOR CANADIAN SCOUTS



The original and still the best.

\$3.⁰⁰ Bars..... *Your profit per case*\$44.00

\$2.⁰⁰ Bars..... *Your profit per case*\$24.00

\$3.⁰⁰ Chocolate..... *Your profit per case*\$36.00

**Covered
Almonds**

(24 units per case)

NO SHIPPING COST • RETURNS ACCEPTED • 30 DAYS TO PAY

Details

1-800-465-2598

TIP A CANOE CHOCOLATE INC.